

Being a Cloud Native Architect

Burr Sutter (burrsutter.com)



@burrsutter - bit.ly/jnation2019





OPENSIFT

 QUARKUS

Developer Evolution :-)

70s



COBOL
JCL
WFL

80s



C/C++
4GLs
CASE
Netware
RDBMS
SQL
Unix

90s



HTTP/HTML
CGI
GET/POST
Cookies
Java
Servlet
EJB
Windows NT
Solaris/AIX
OOP

00s



MVC - Struts
DI - [Spring](#)
ORM - [Hibernate](#)
XML, WS-*
JSF
AJAX
[J2EE](#) -> [Java EE](#)
Agile
Automated Testing
CI
SVN
Linux

10s



Angular/React/Vue
iOS/Android, IoT
Maven/Gradle
[Git](#)
REST, gRPC, Websockets
MongoDB, Redis
Hadoop/Spark
[Docker/Kubernetes](#)
[Reactive](#) or Functional
CI/CD, [DevOps](#)
[Blue/Green, Canary](#)
[Microservices](#)



Mythical
Beast

Elements/Ingredients

1. DevOps & Agile
2. Skill Portability
3. On-Demand - Never Wait & Always Automate
4. Pipeline Throughput, Deployment Interval, Optimize for Learning
5. Deployment Techniques
6. Application Architecture vs Application Infrastructure
7. Linux Containers
8. Kubernetes/OpenShift & Hybrid Cloud
9. Service Mesh: Observability, Security, Traffic Control (Istio)
10. Serverless Serving (Knative)
11. Build In Cluster (Tekton)
12. Beyond HTTP (AMQP, Kafka, Knative Eventing, Camel-K)

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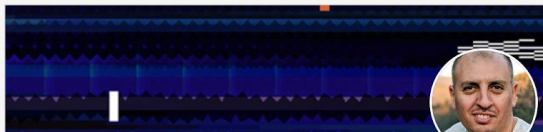


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Introduction to encryption

Presented by Michael Pound

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Advanced React.js

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AWS for Mobile App Developers

Presented by Bear Cahill

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9 Steps to Awesome with Kubernetes

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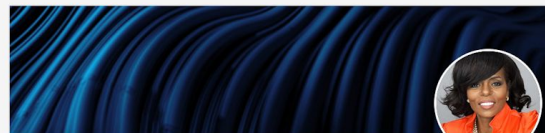
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Why smart leaders fail

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Getting Started with Cloud Computing

Presented by Michael Shannon

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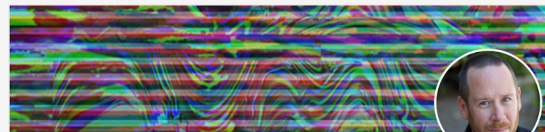
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Getting started with Python 3

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AWS Certified SysOps Administrator (Associate) Crash Course

Presented by Chad Smith

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*“ Adapt what is useful,
reject what is useless,
and add what is
specifically
your own.*

— Bruce Lee

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1999

1999



Cost of a Java-based Web App circa 1999

\$18,000 Sun Sparc App Server Box (4 CPUs, 2GB of RAM)
+ \$60,000 BEA Weblogic
+ \$92,000 Sun Spark DB Server Box (8 CPUs)
+ \$243,000 Oracle RDBMS
+ \$50,000 Symantec Visual Café for 10 developers

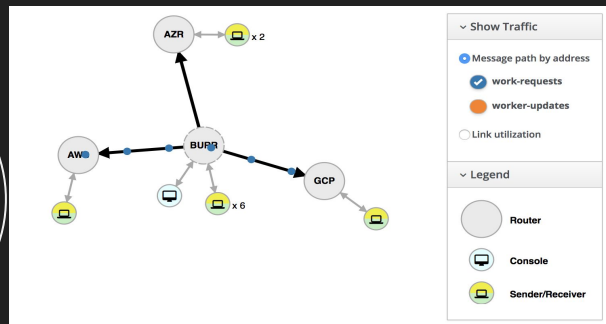
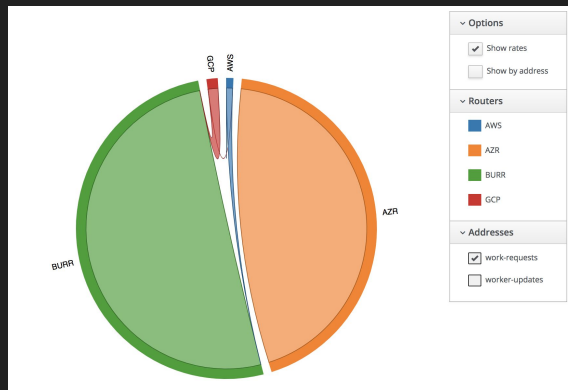
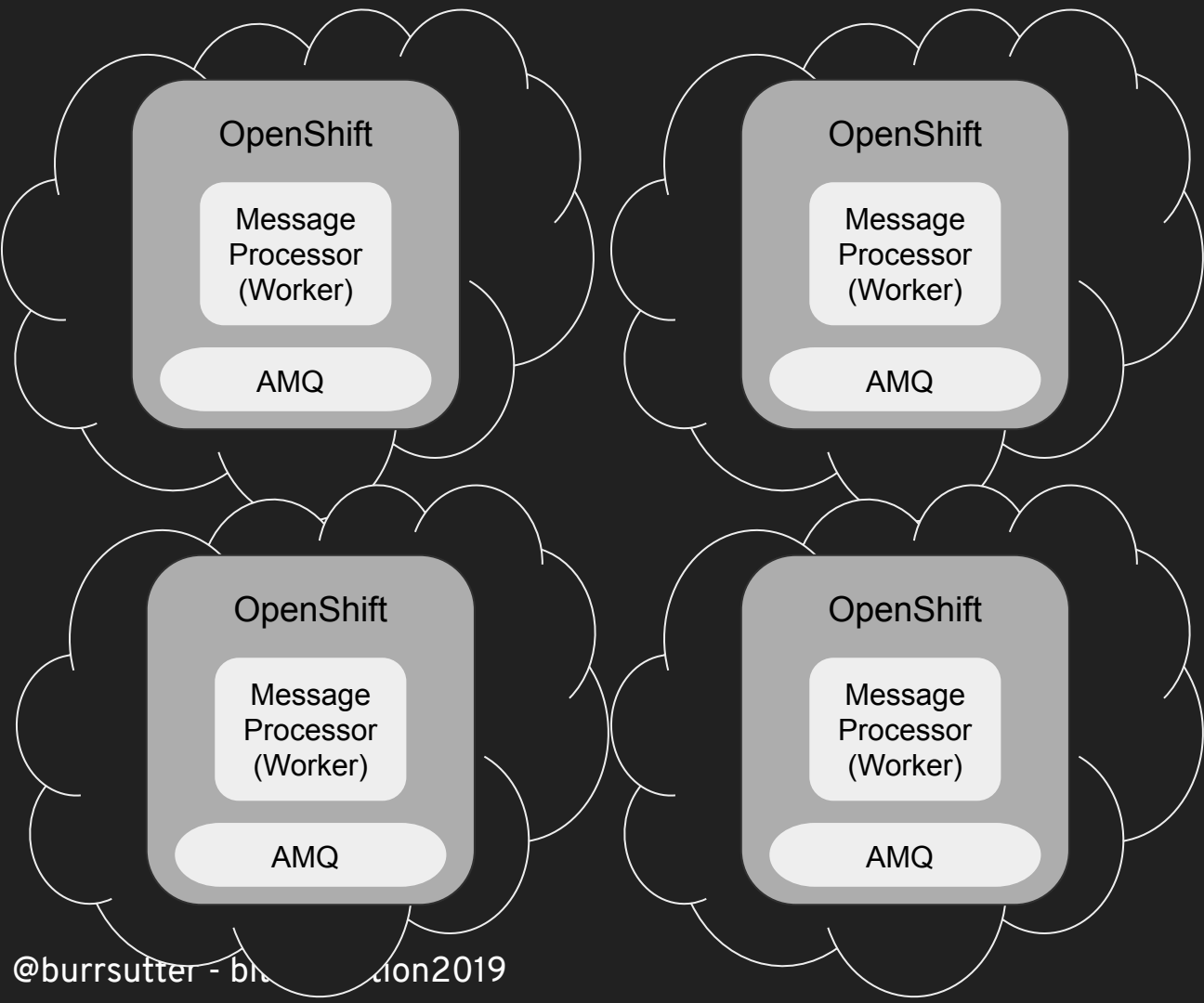
\$463,000 (capex) + ~\$80,000 annual maint (opex)

m5ad.4xlarge	16	N/A	64 GiB	2 x 300 NVMe SSD	\$0.824 per Hour
m5ad.12xlarge	48	N/A	192 GiB	2 x 900 NVMe SSD	\$2.472 per Hour
m5ad.24xlarge	96	N/A	384 GiB	4 x 900 NVMe SSD	\$4.944 per Hour
m5d.large	2	8	8 GiB	1 x 75 NVMe SSD	\$0.113 per Hour
m5d.xlarge	4	16	16 GiB	1 x 150 NVMe SSD	\$0.226 per Hour
m5d.2xlarge	8	31	32 GiB	1 x 300 NVMe SSD	\$0.452 per Hour

MEMORY	VCPUS	SSD DISK	TRANSFER	PRICE
1 GB	1 vCPU	25 GB	1 TB	\$5/mo \$0.007/hr
2 GB	1 vCPU	50 GB	2 TB	\$10/mo \$0.015/hr
3 GB	1 vCPU	60 GB	3 TB	\$15/mo \$0.022/hr
2 GB	2 vCPUs	60 GB	3 TB	\$15/mo \$0.022/hr
1 GB	3 vCPUs	60 GB	3 TB	\$15/mo \$0.022/hr
4 GB	2 vCPUs	80 GB	4 TB	\$20/mo \$0.030/hr
8 GB	4 vCPUs	160 GB	5 TB	\$40/mo \$0.060/hr
16 GB	6 vCPUs	320 GB	6 TB	\$80/mo \$0.119/hr

INSTANCE	VCPU	RAM	TEMPORARY STORAGE	PAY AS YOU GO
D2 v3	2	8 GiB	50 GiB	\$0.096/hour
D4 v3	4	16 GiB	100 GiB	\$0.192/hour
D8 v3	8	32 GiB	200 GiB	\$0.384/hour

Cost of a Web App circa 2019





“

*Showing off is the
fool's idea of glory.*

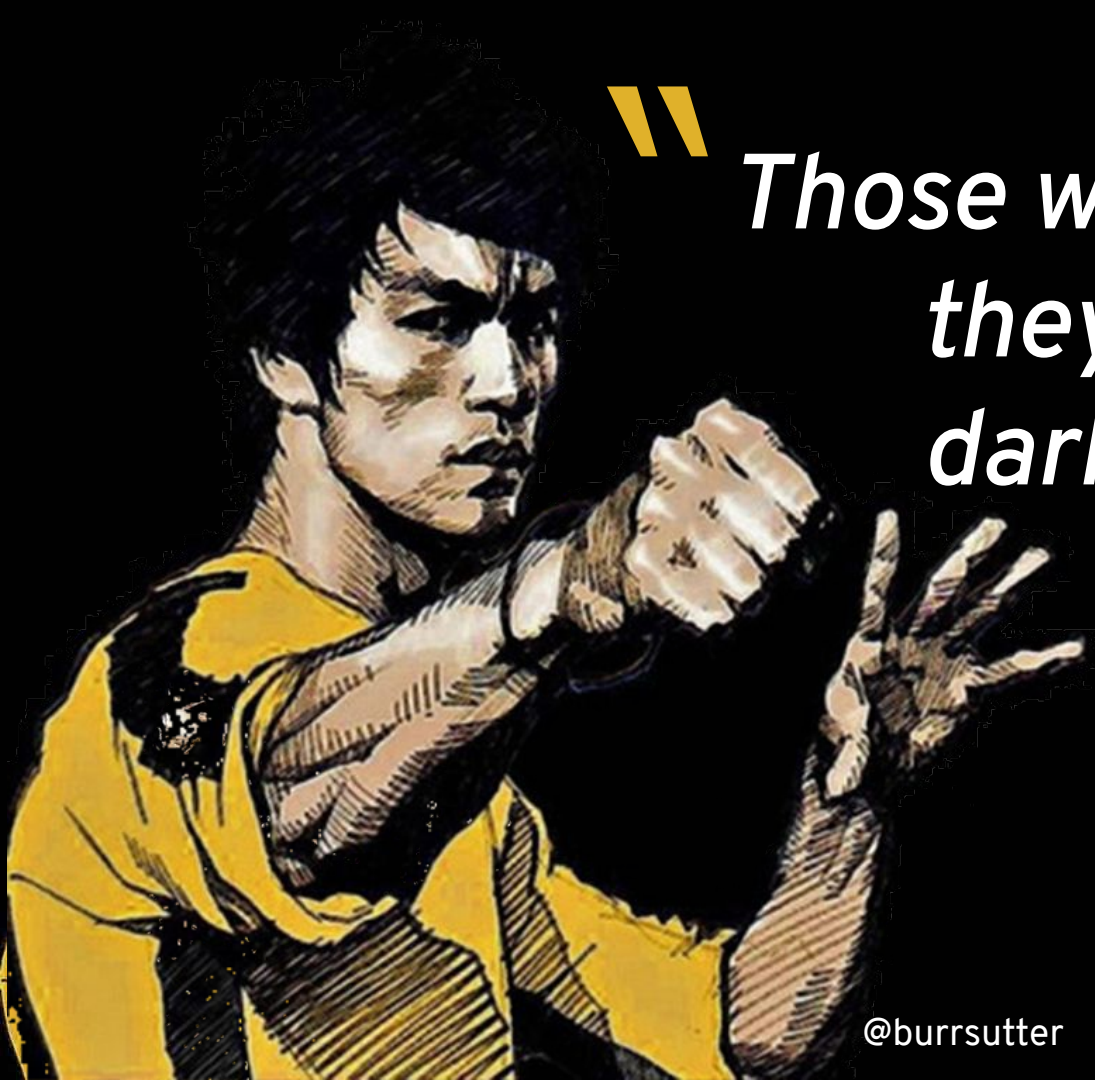
— Bruce Lee

@burrsutter



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DEVELOPER





“

*Those who are unaware
they are walking in
darkness will never
seek the light.*

— Bruce Lee

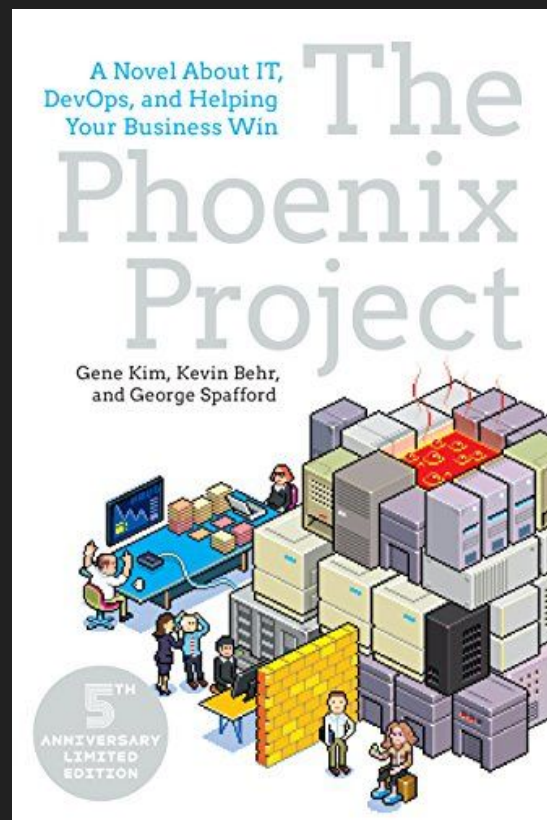
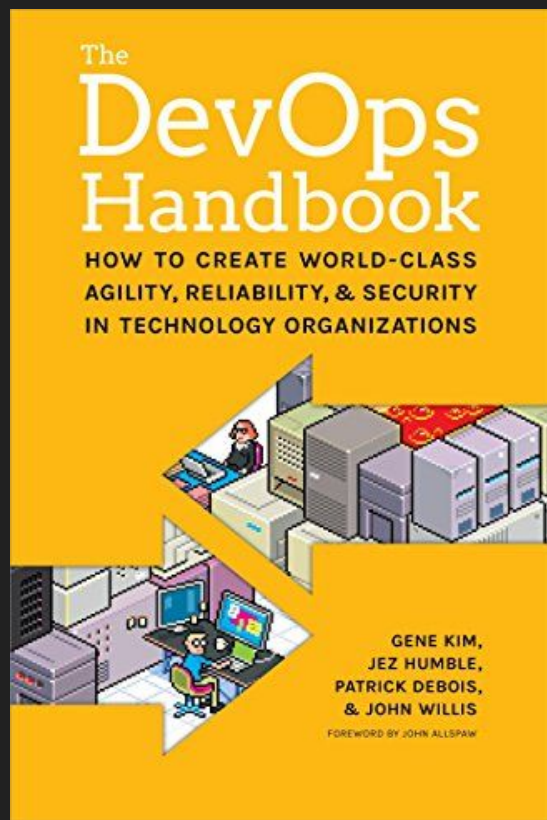
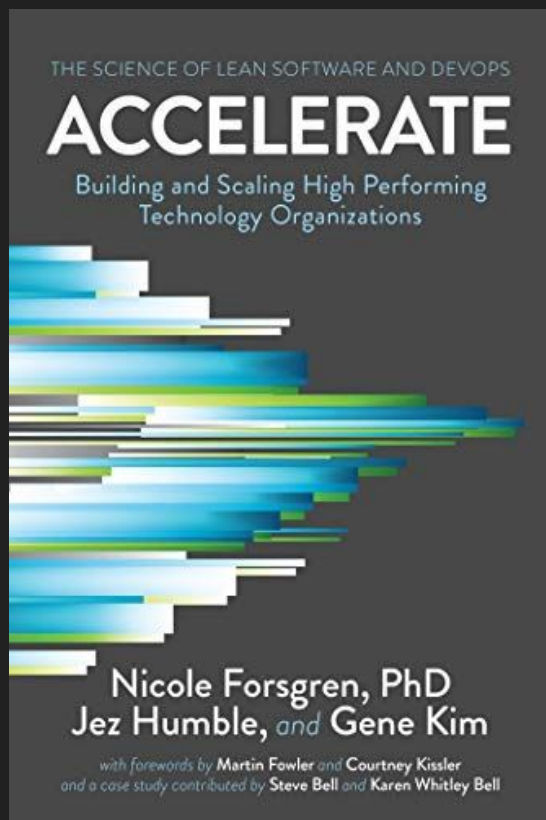
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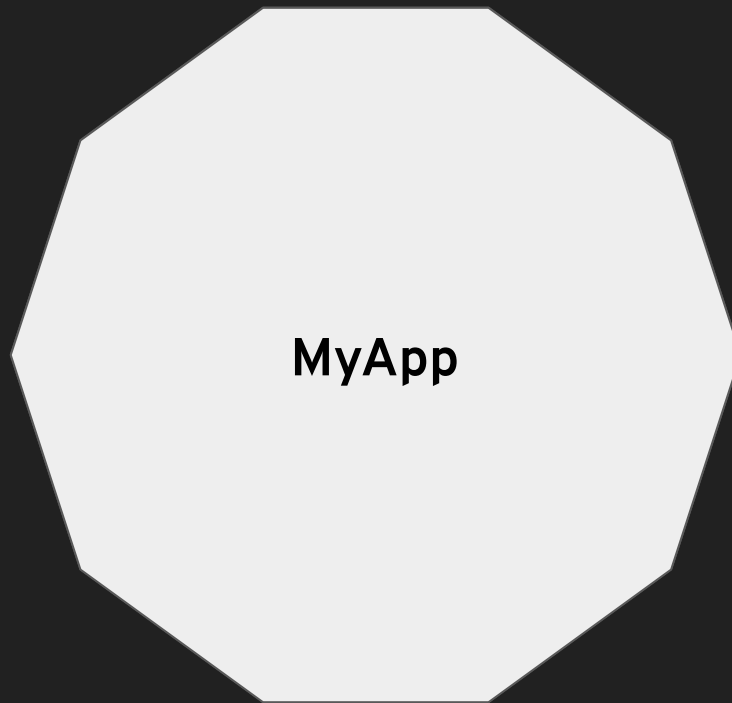
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Must Read State of DevOps Report

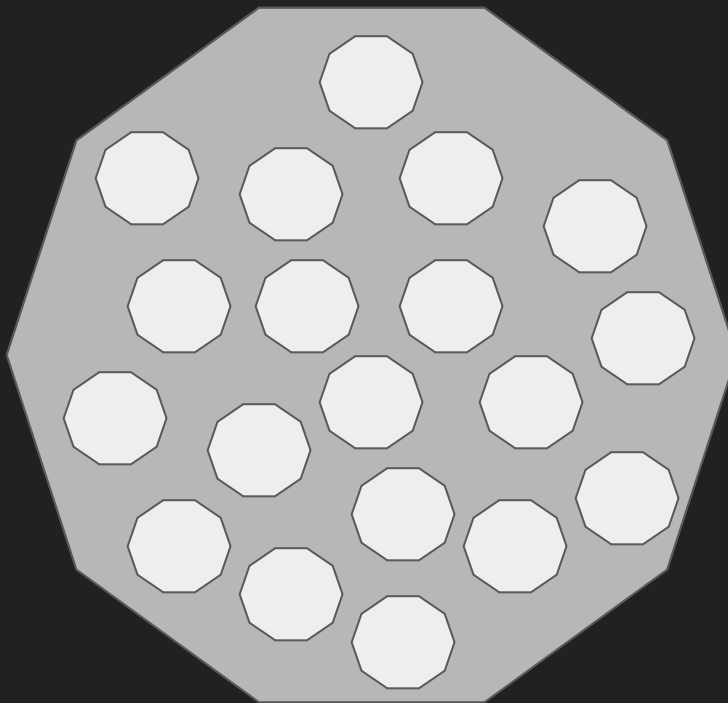
<https://devops-research.com/>



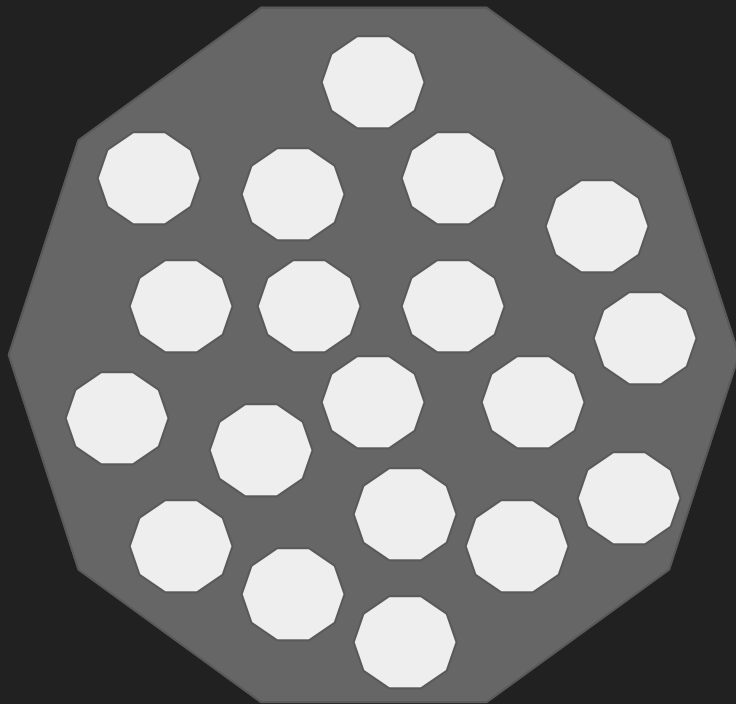
Monolith



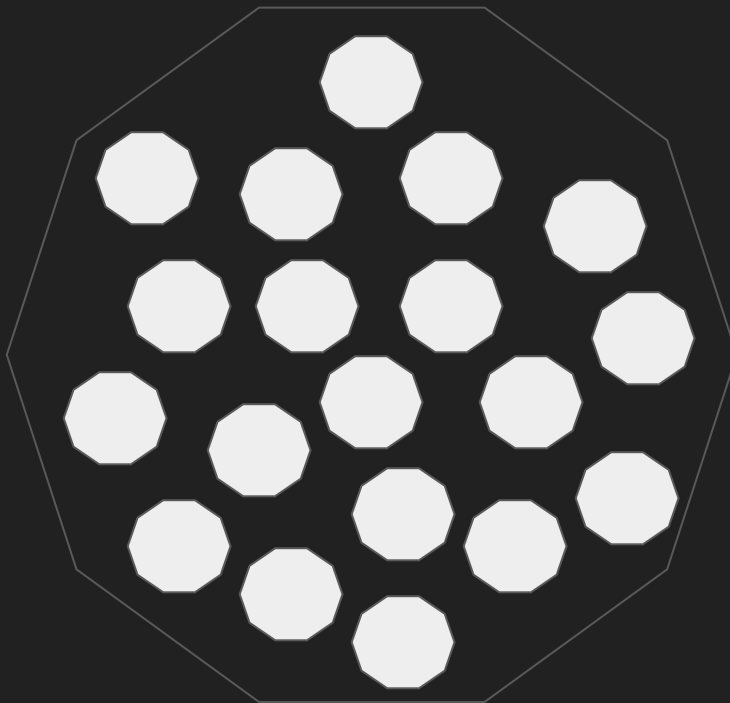
The Application



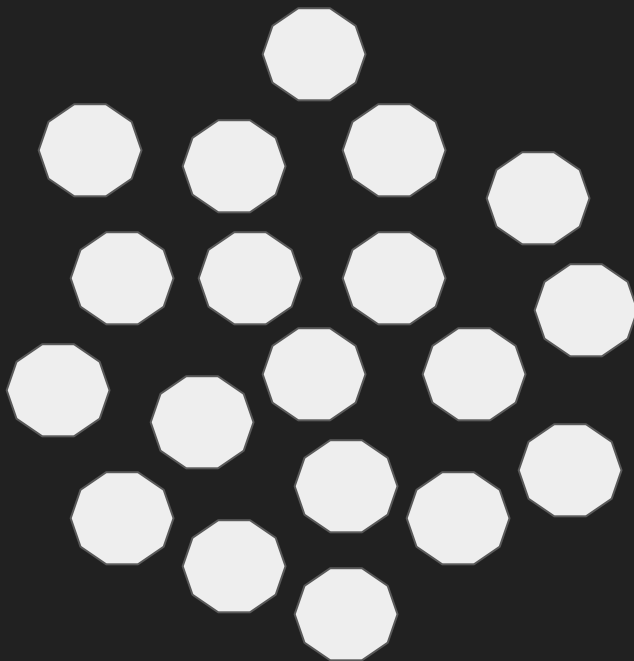
Modules



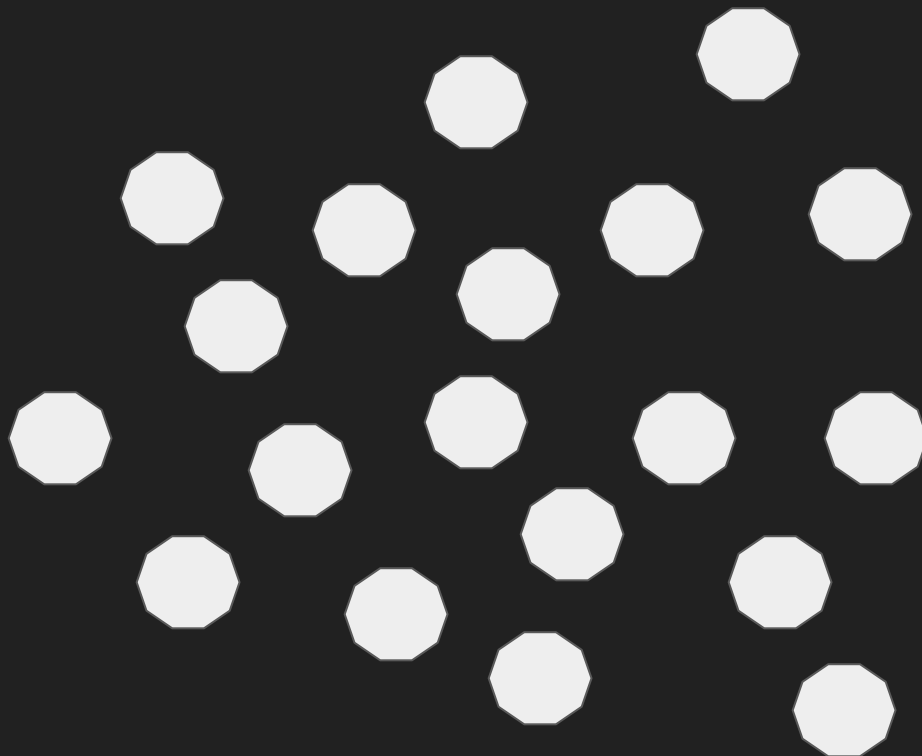
Microservices



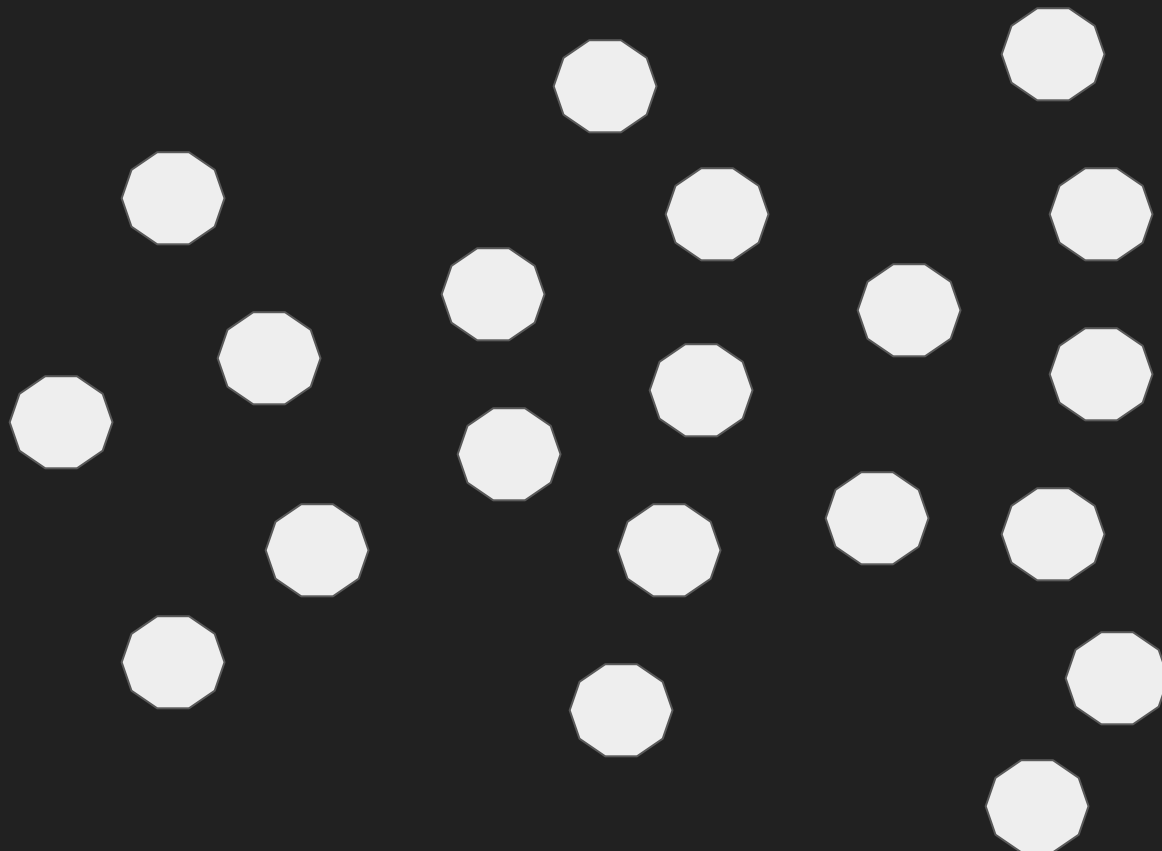
Microservices



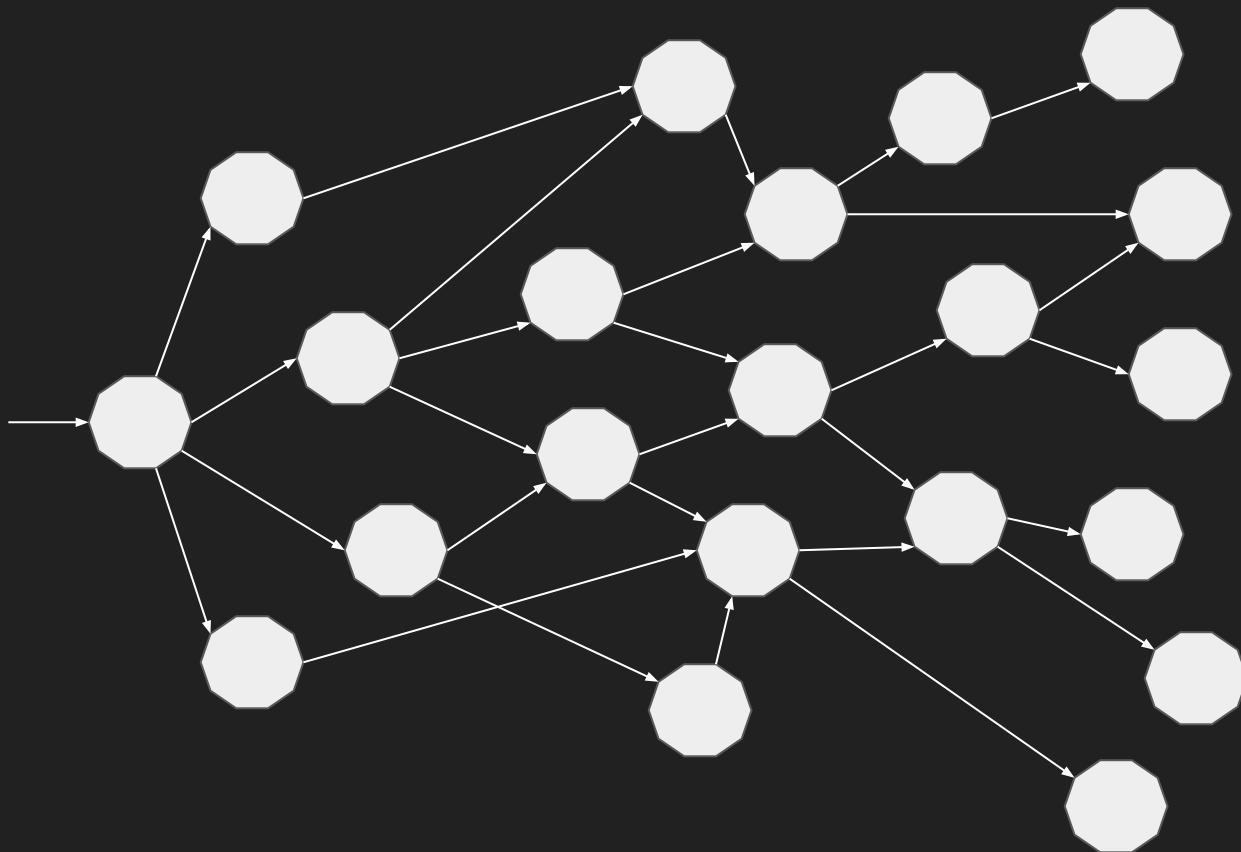
Microservices



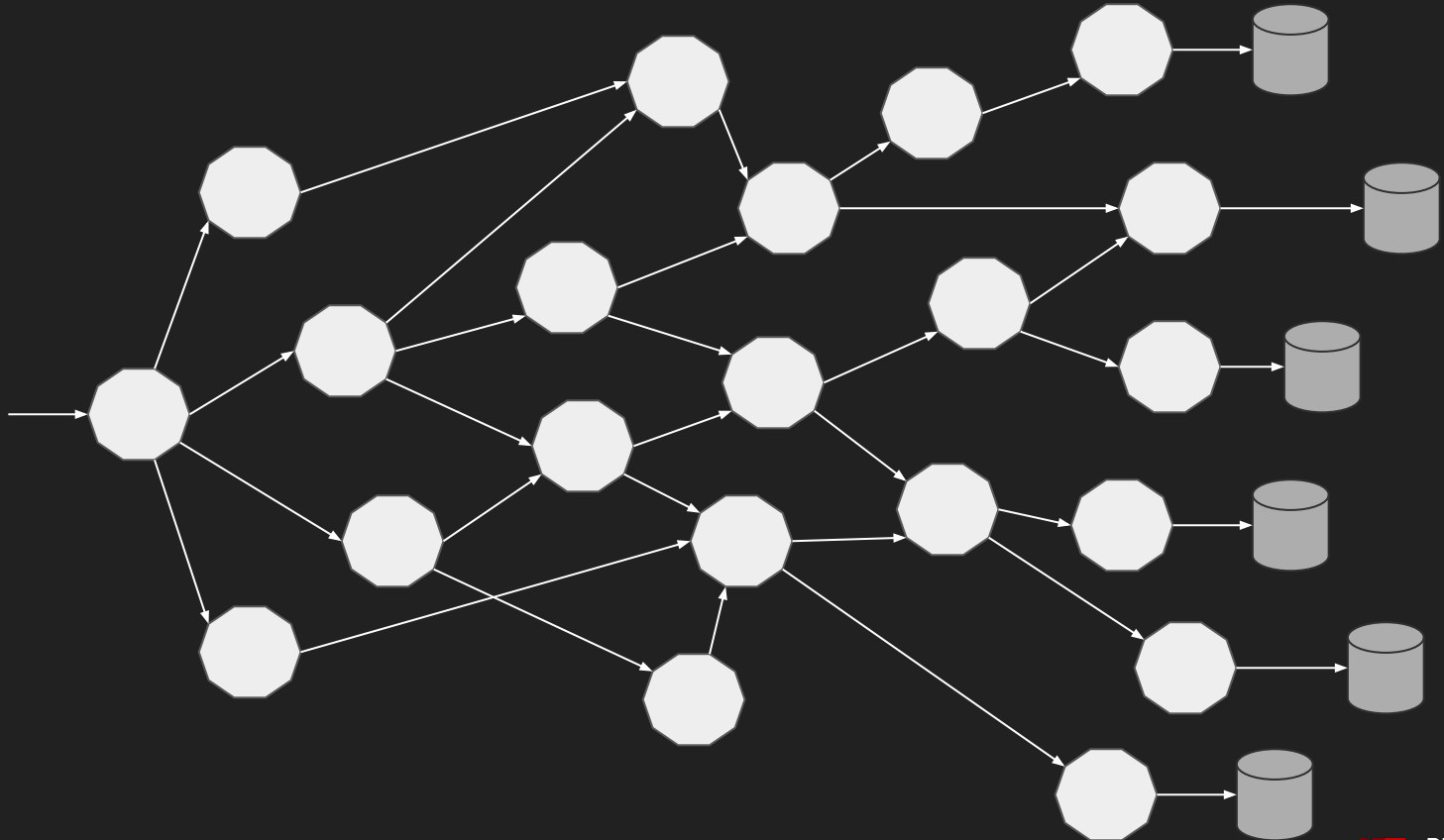
Microservices



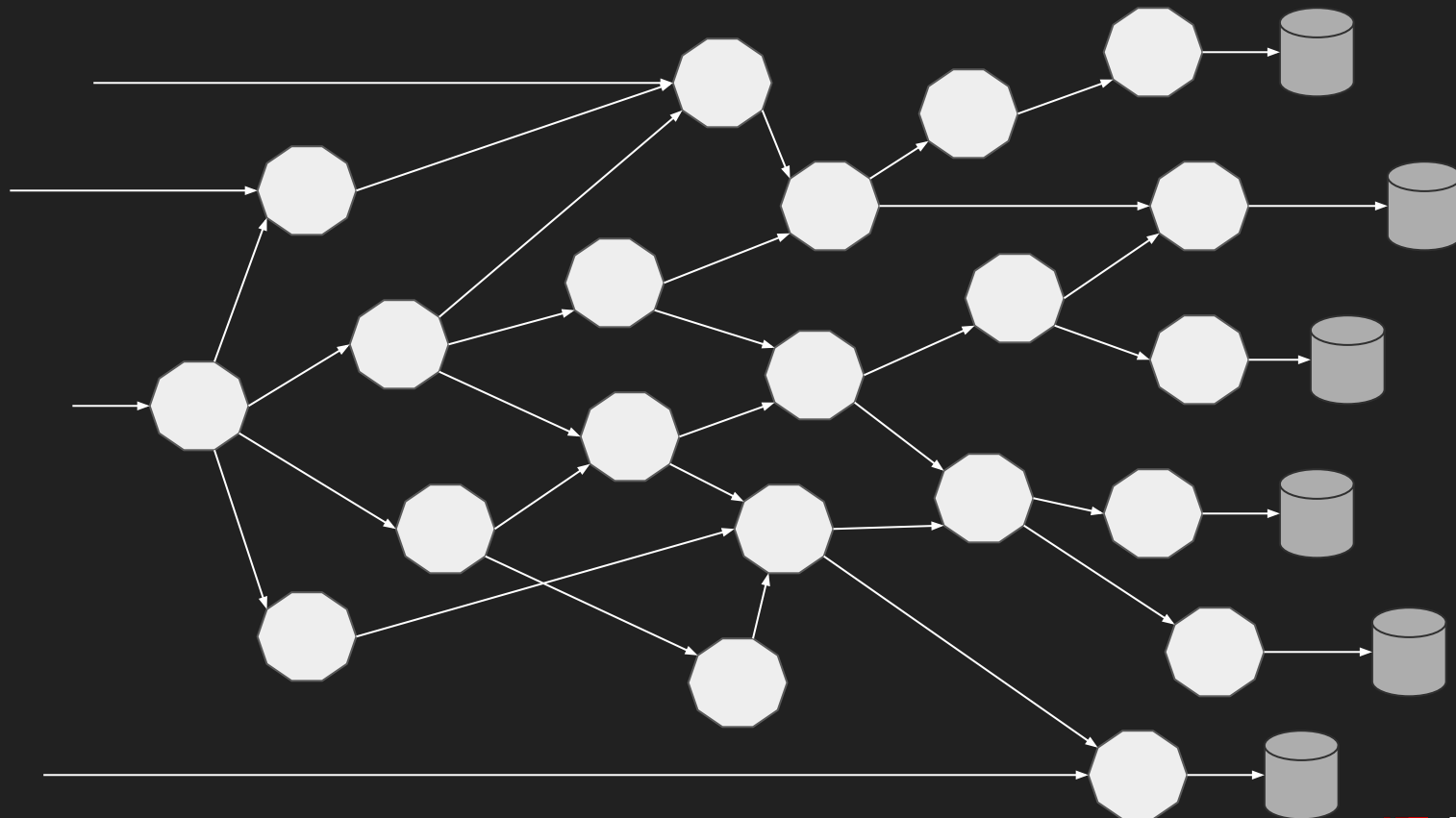
Network of Services



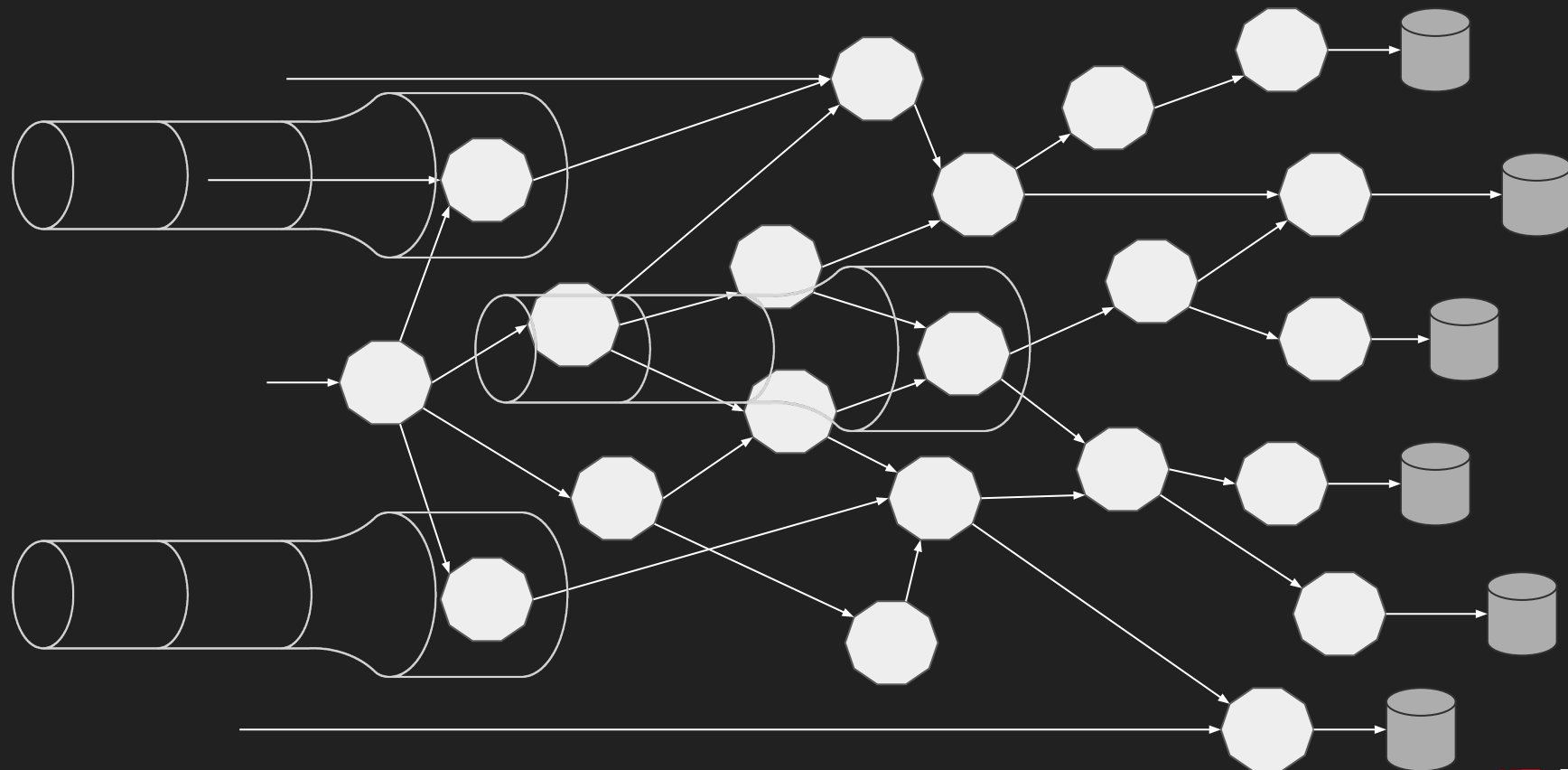
Microservices own their Data



Multiple Points of Entry

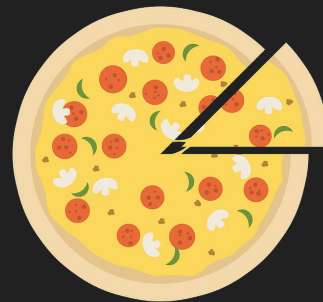


Multiple Teams, Multiple Pipelines



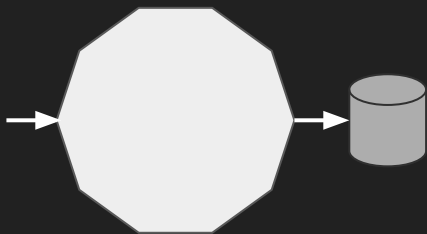
Microservices Principles

1. Deployment **Independence** - updates to an individual microservice have no negative impact to any other component of the system. Optimized for **Replacement**
2. Organized around **business** capabilities
3. **Products** not Projects
4. **API** Focused
5. **Smart** endpoints and dumb pipes
6. Decentralized Governance
7. Decentralized Data Management
8. Infrastructure Automation (infrastructure as code)
9. Design for failure
10. Evolutionary Design



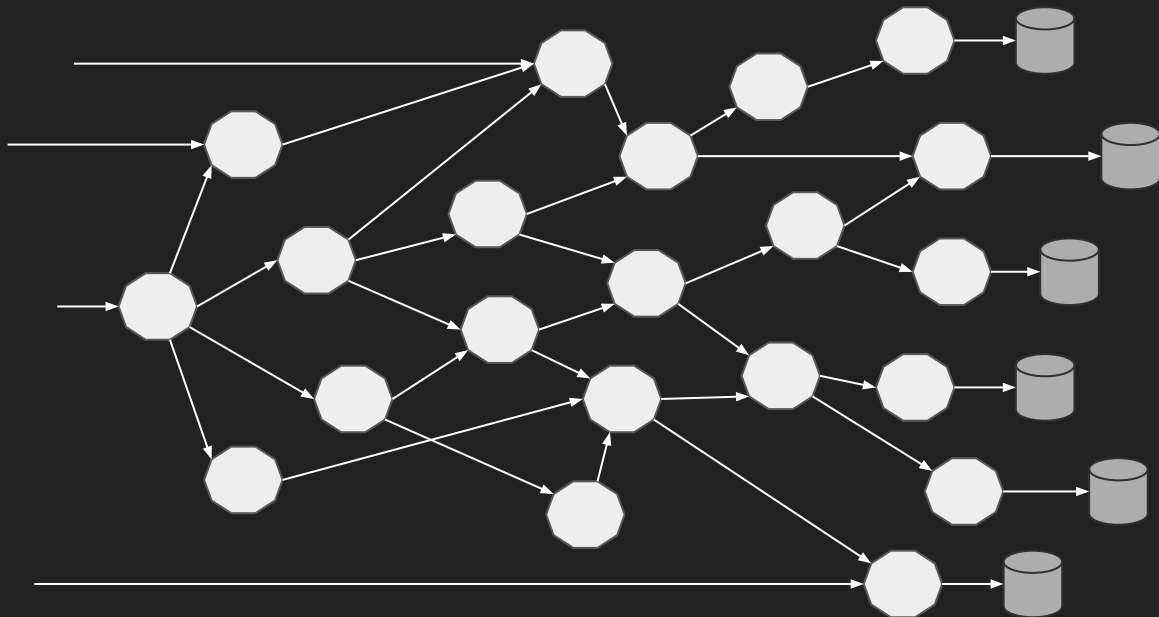
2 Pizza Team

Old School



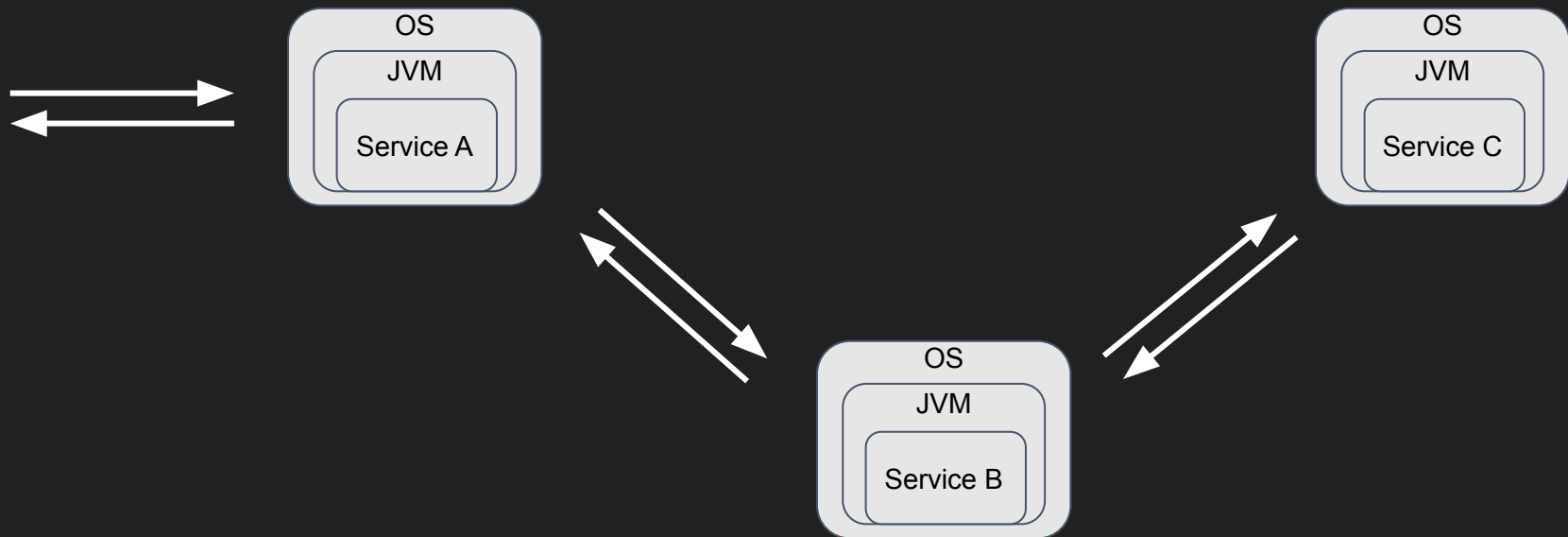
Love Thy Mono

New School



OPENSIFT

Microservices == Distributed Computing

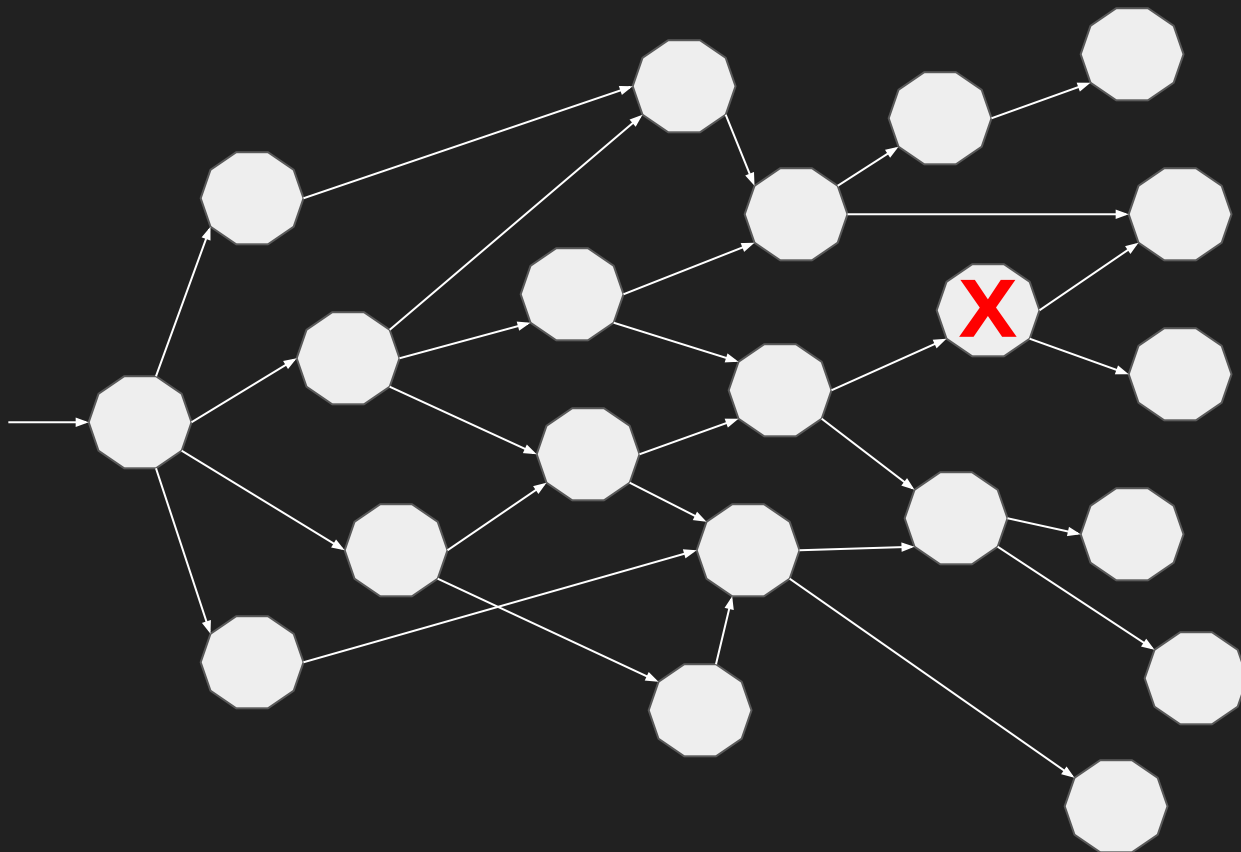


Fallacies of Distributed Computing

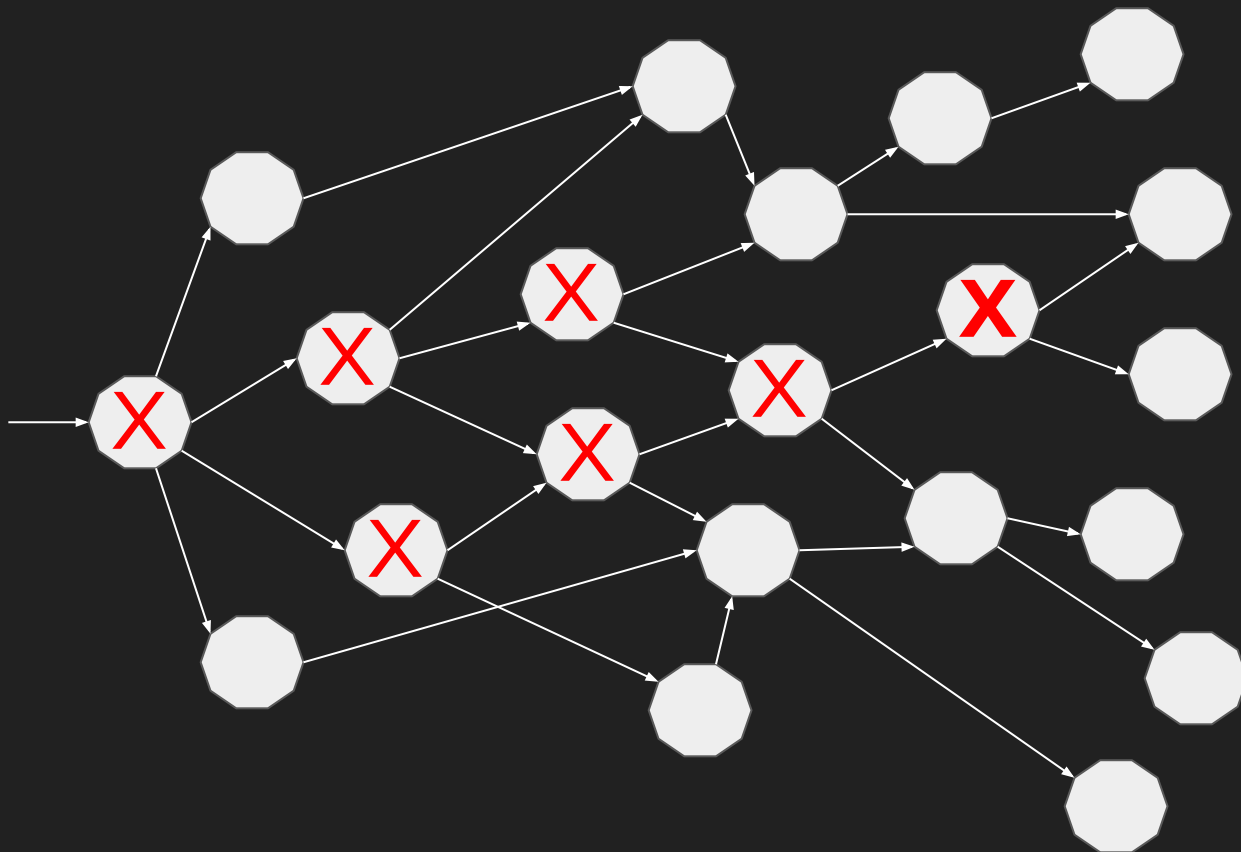
- The Network is Reliable
- Latency is zero
- Bandwidth is infinite
- Topology does not change
- There is one administrator
- Transport cost is zero
- The network is homogeneous

https://en.wikipedia.org/wiki/Fallacies_of_distributed_computing

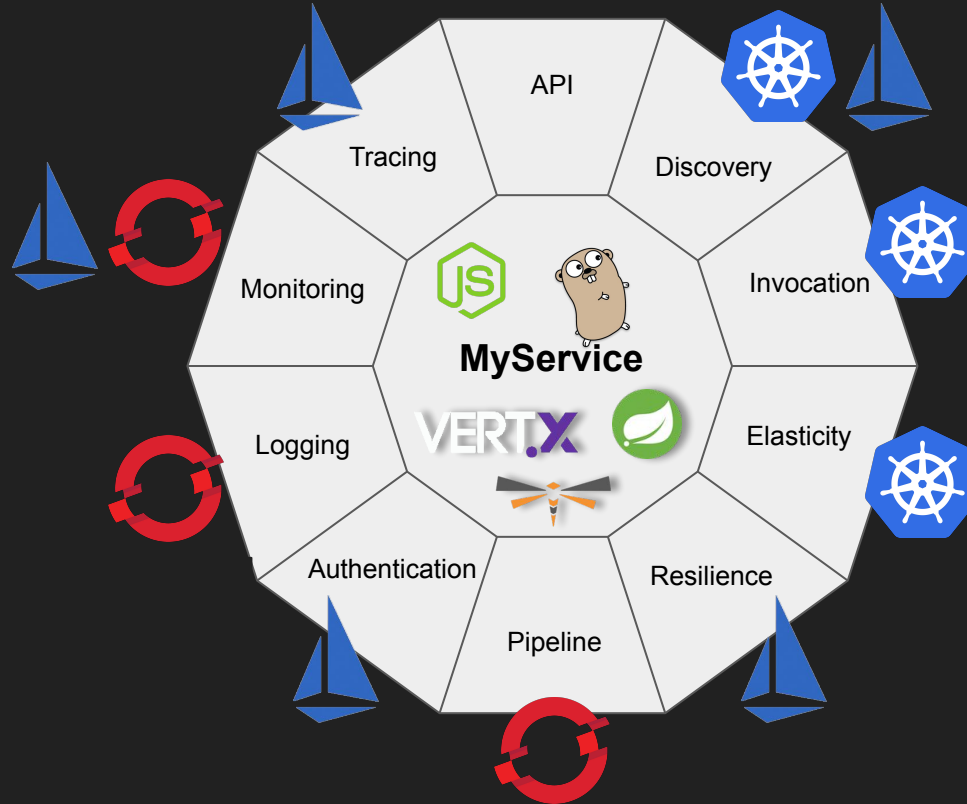
Failure of a Service



Cascading Failure



Microservices'ilities + Istio

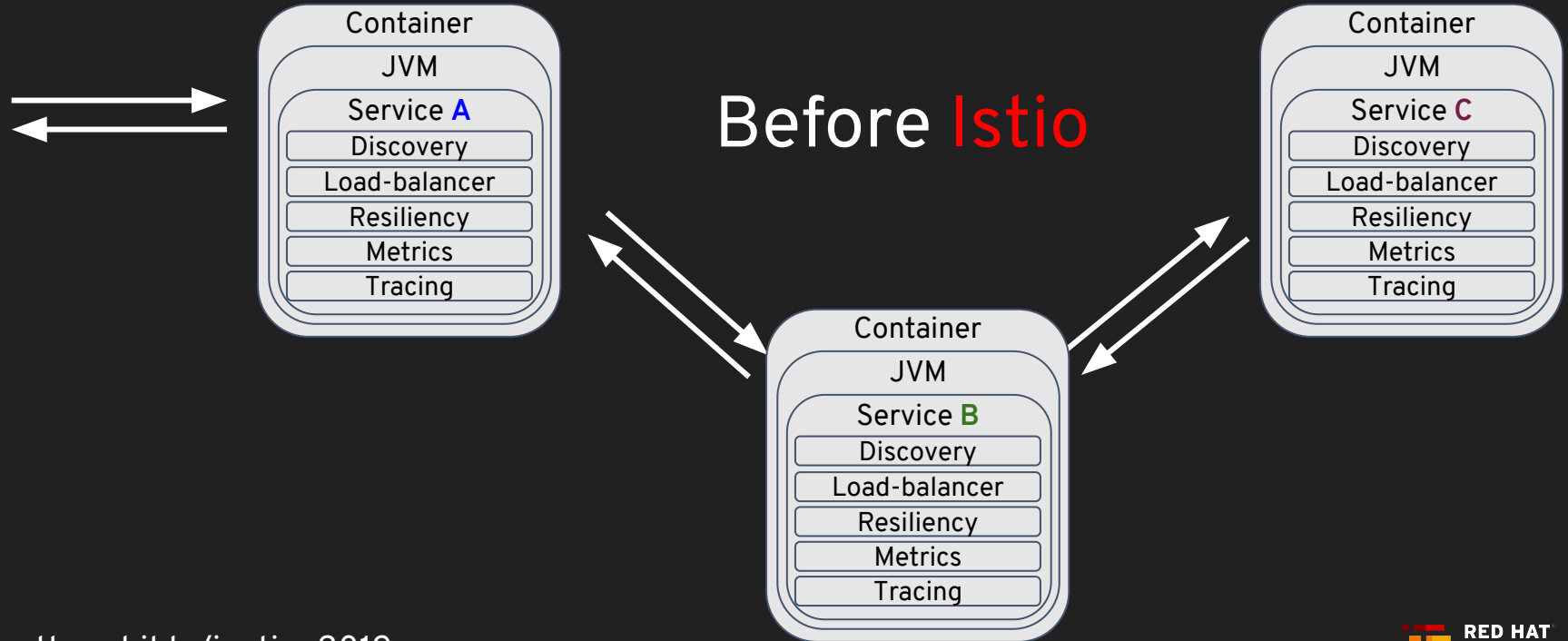


Istio

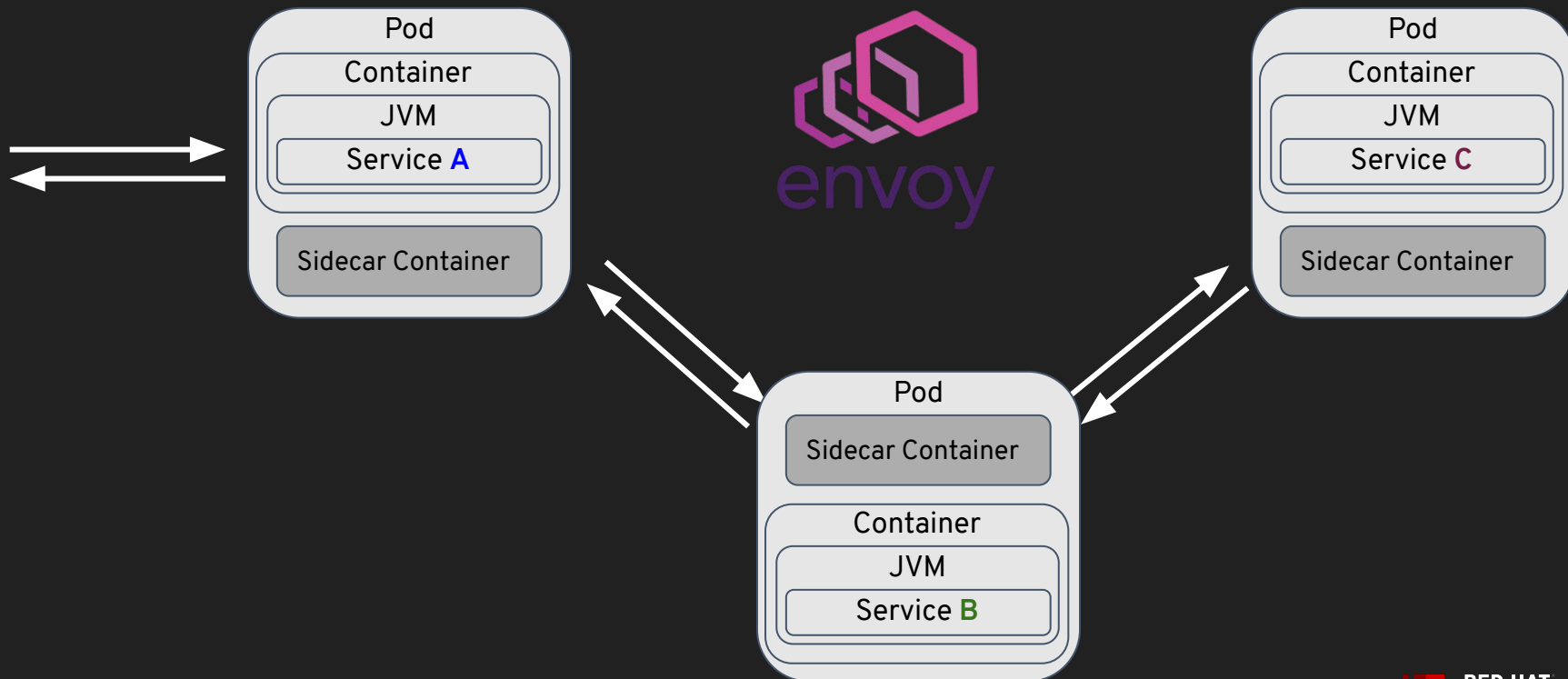


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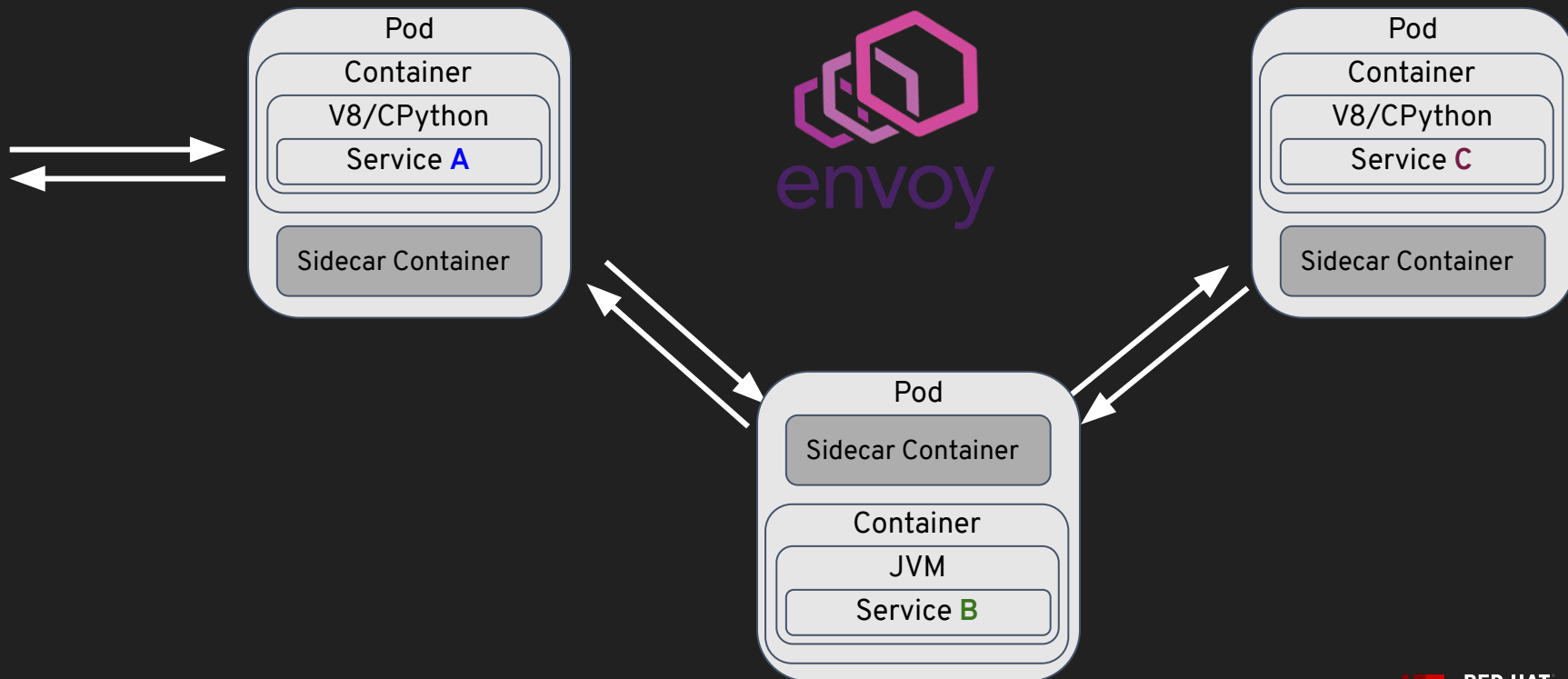
Microservices embedding Capabilities



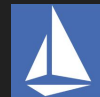
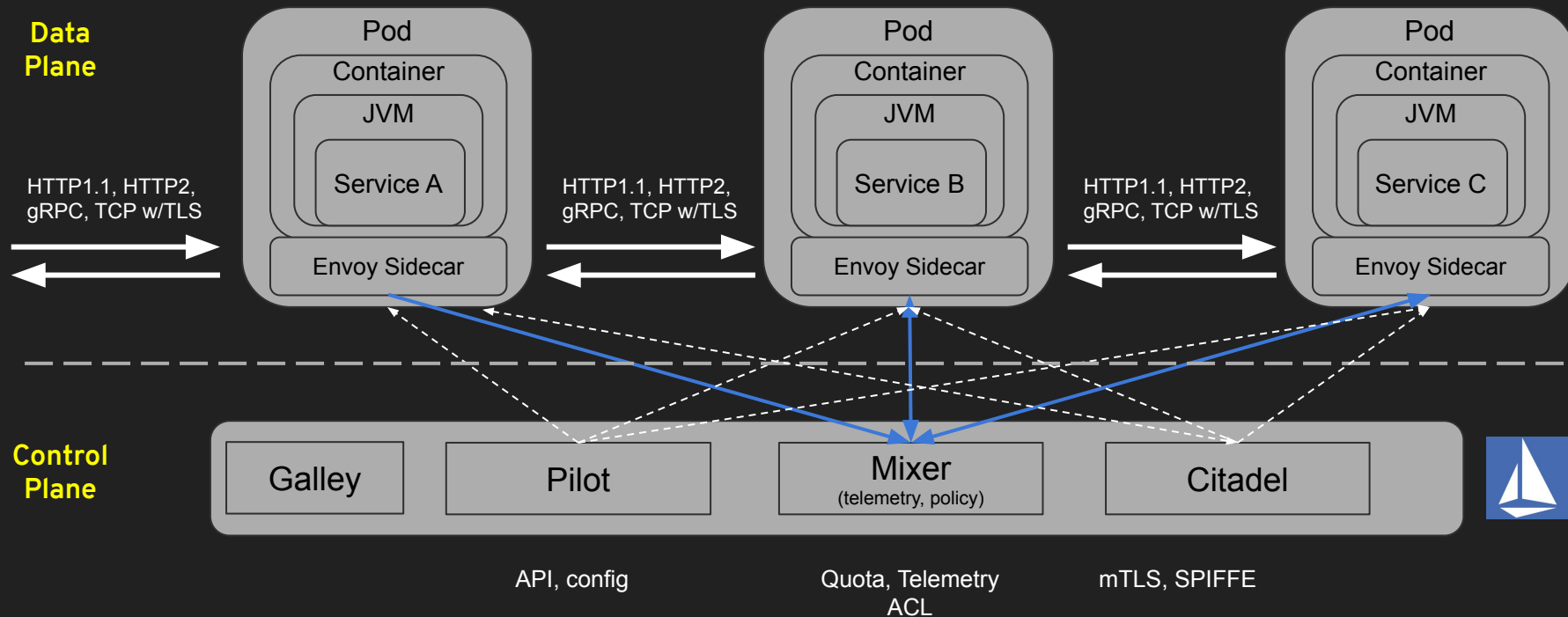
Envoy is the current sidecar

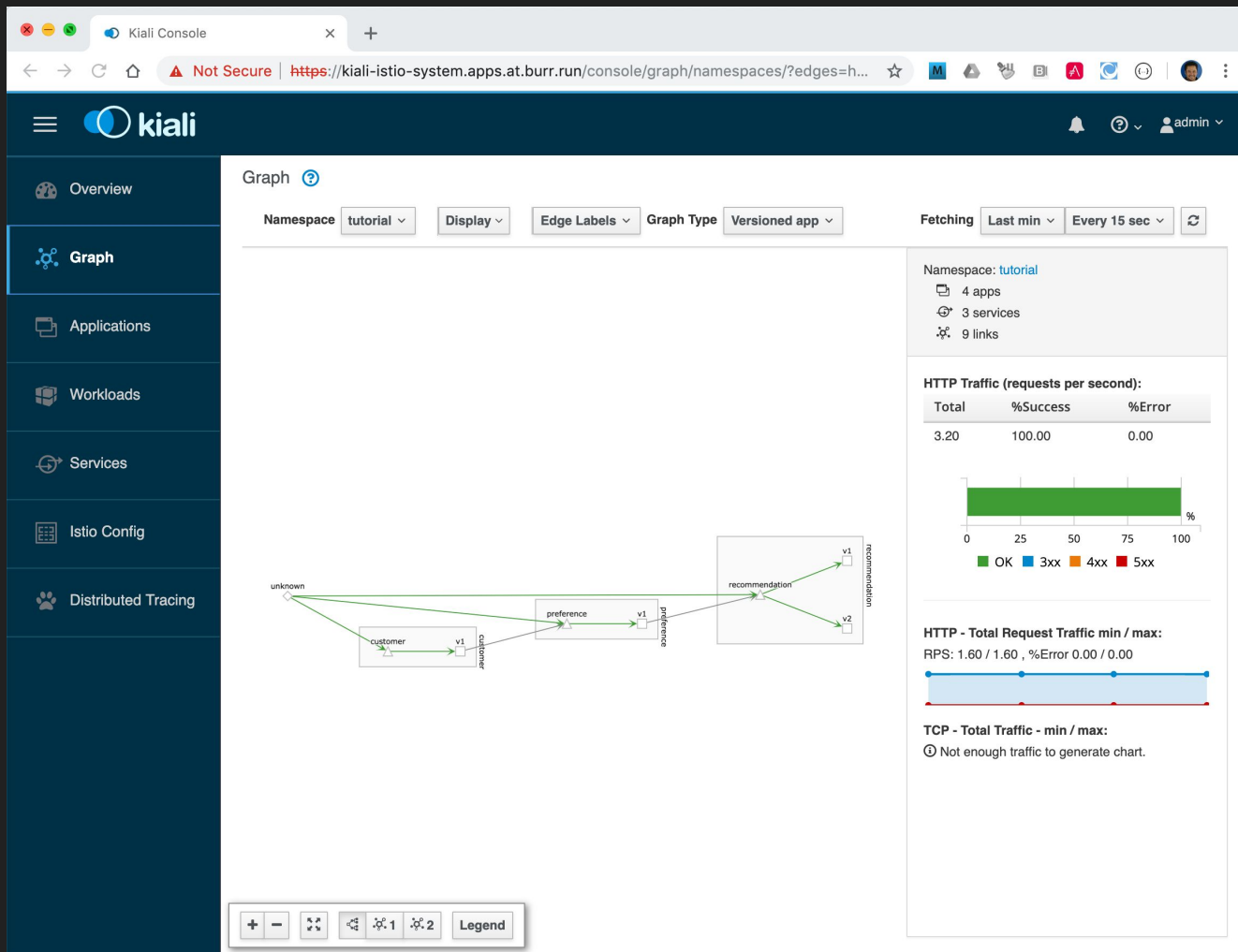


Envoy is the current sidecar



Istio Data Plane vs Control Plane









“

*Be happy, but
never satisfied.*

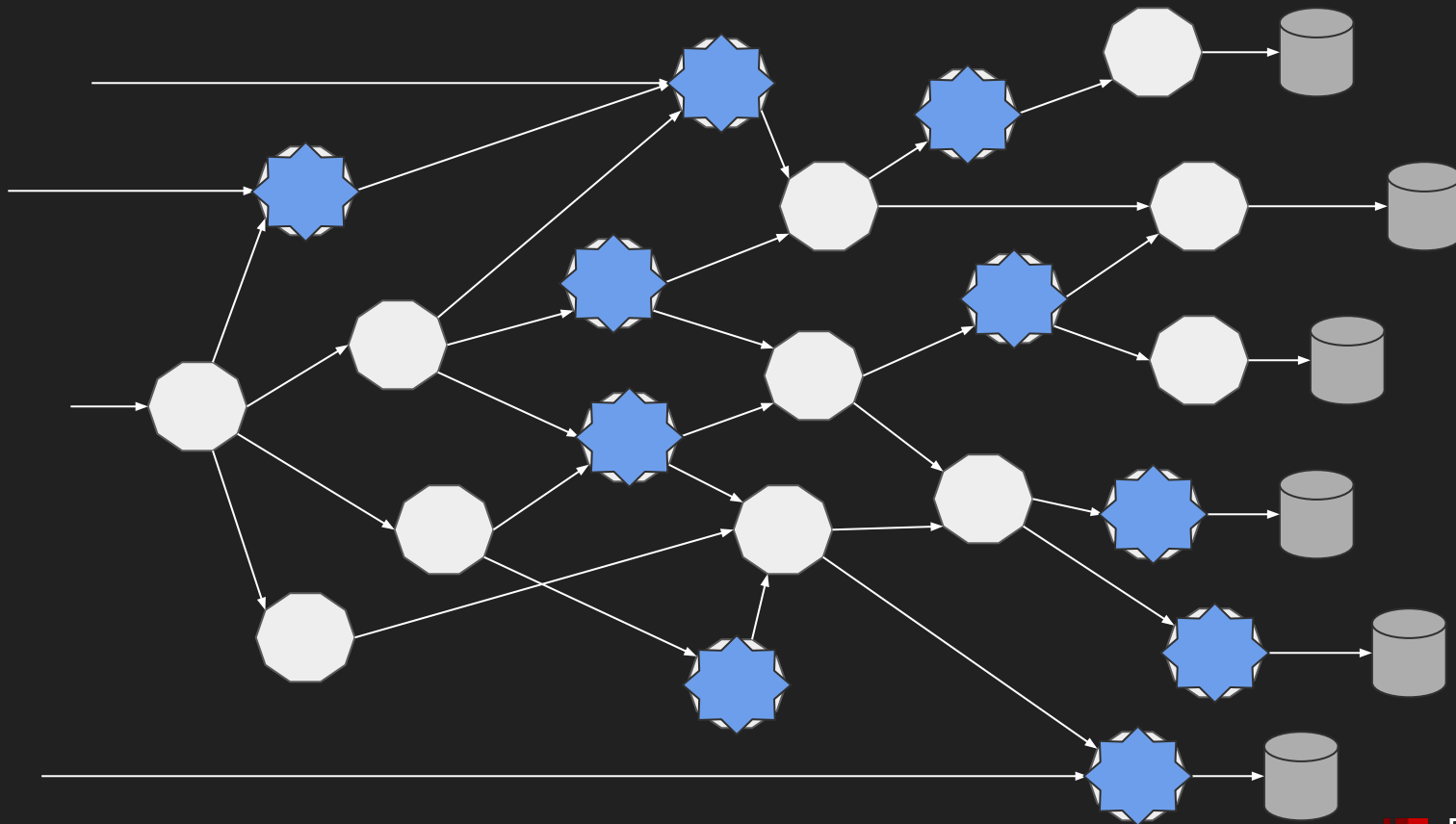
— *Bruce Lee*

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Let there be Functions?



It is Serverless
because of BaaS/SaaS
(managed by another party services).

It is all about the Services

HTTP Input/Output Service

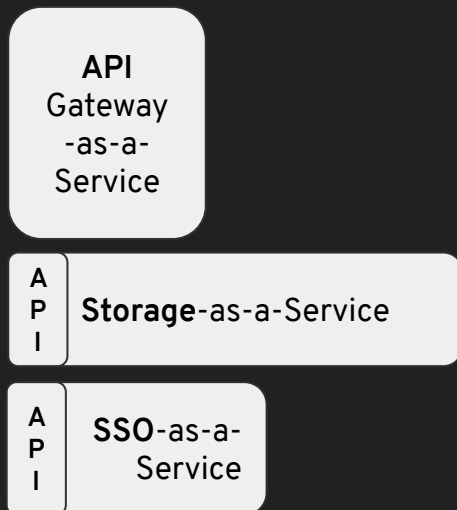
API
Gateway
-as-a-
Service

Authentication Service

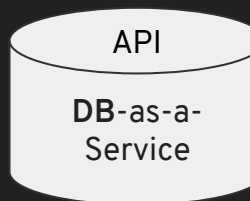
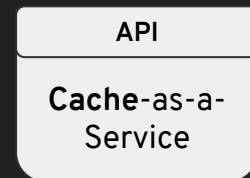
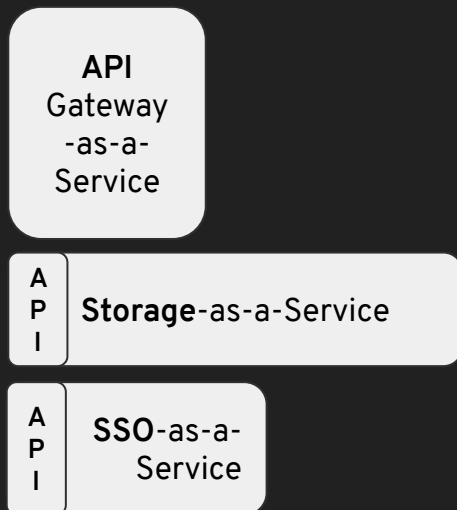
API
Gateway
-as-a-
Service

**A
P
I** | **SSO-as-a-
Service**

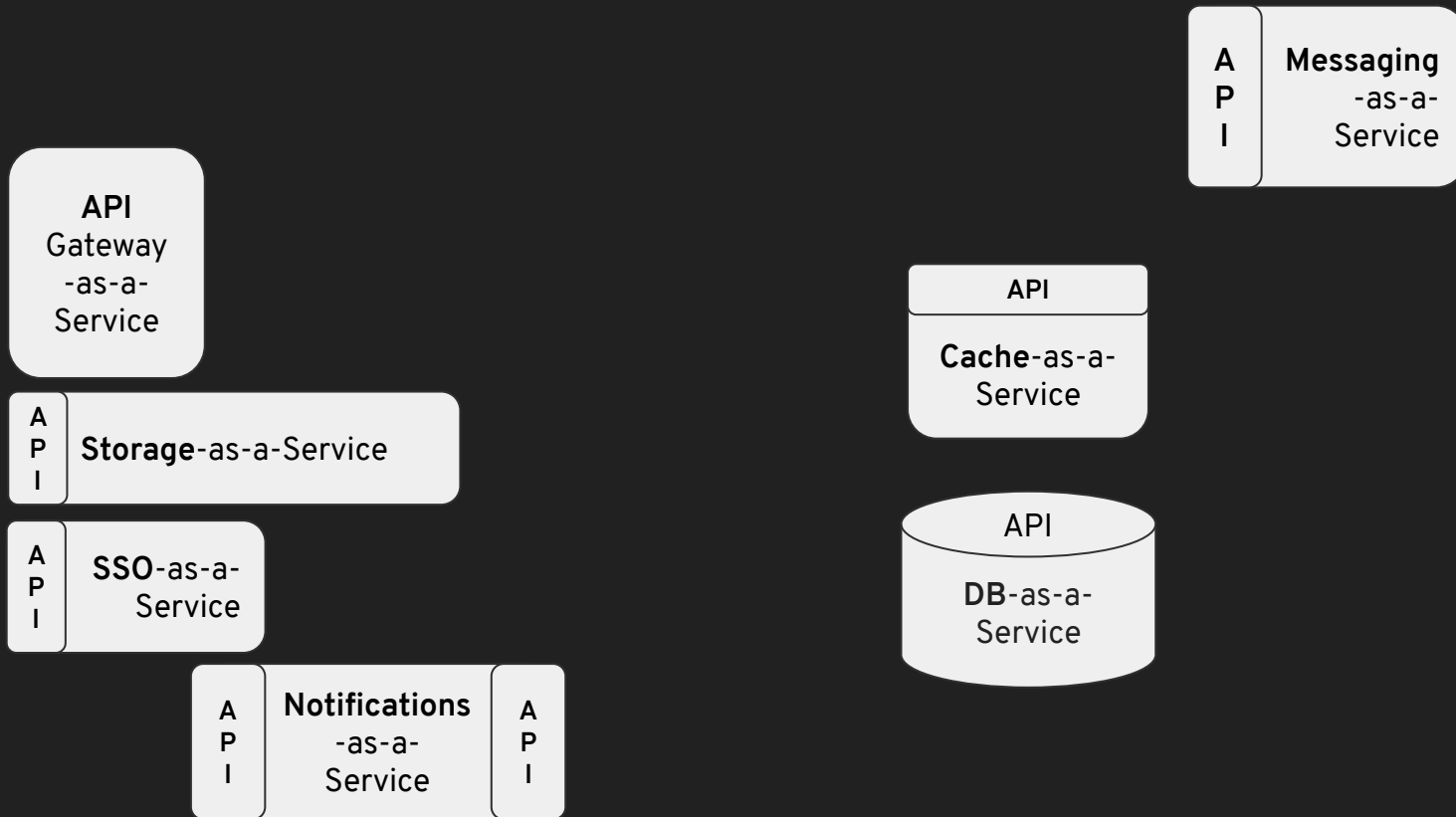
File Storage Service



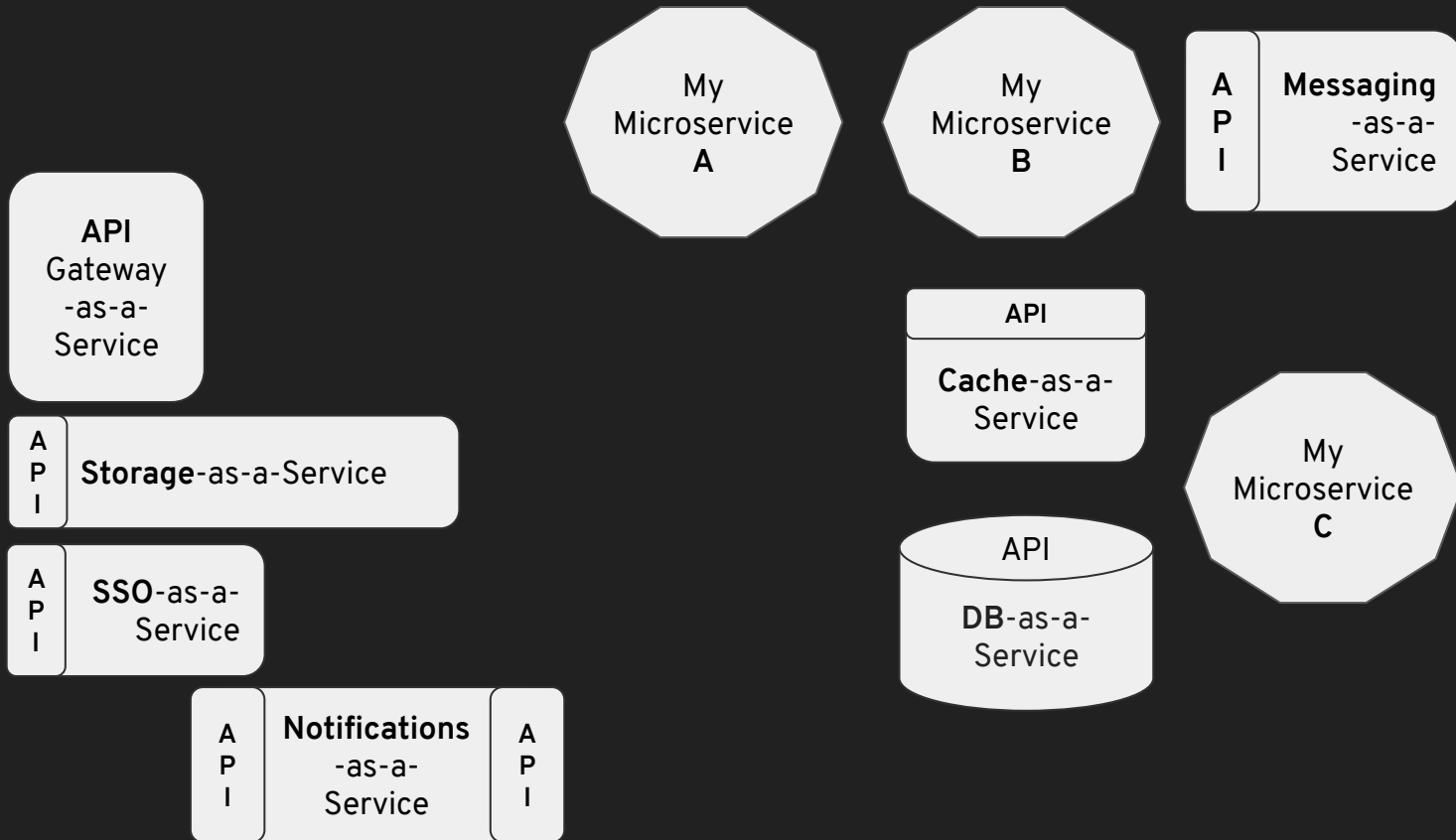
Data Services



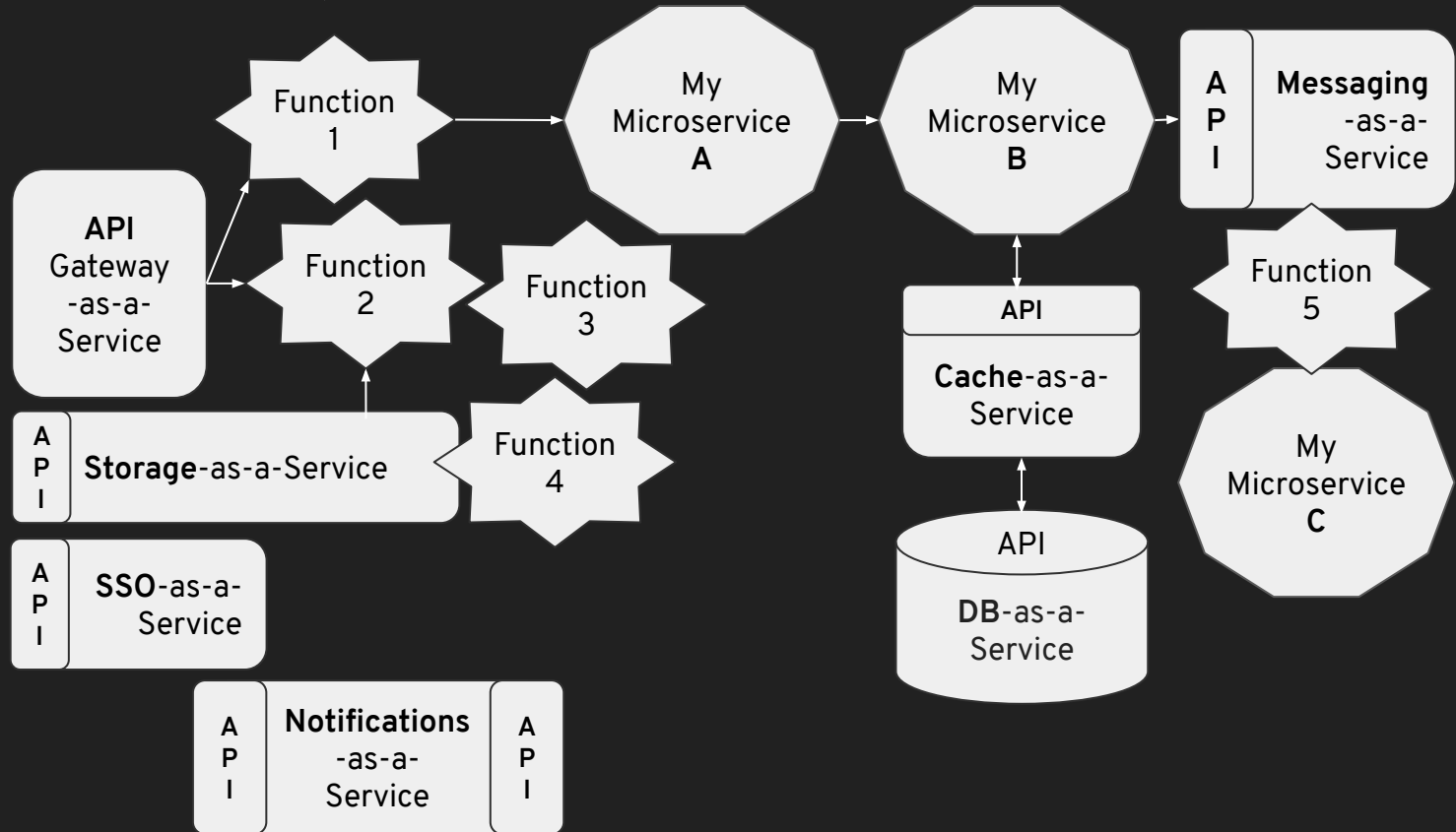
Connectivity Services



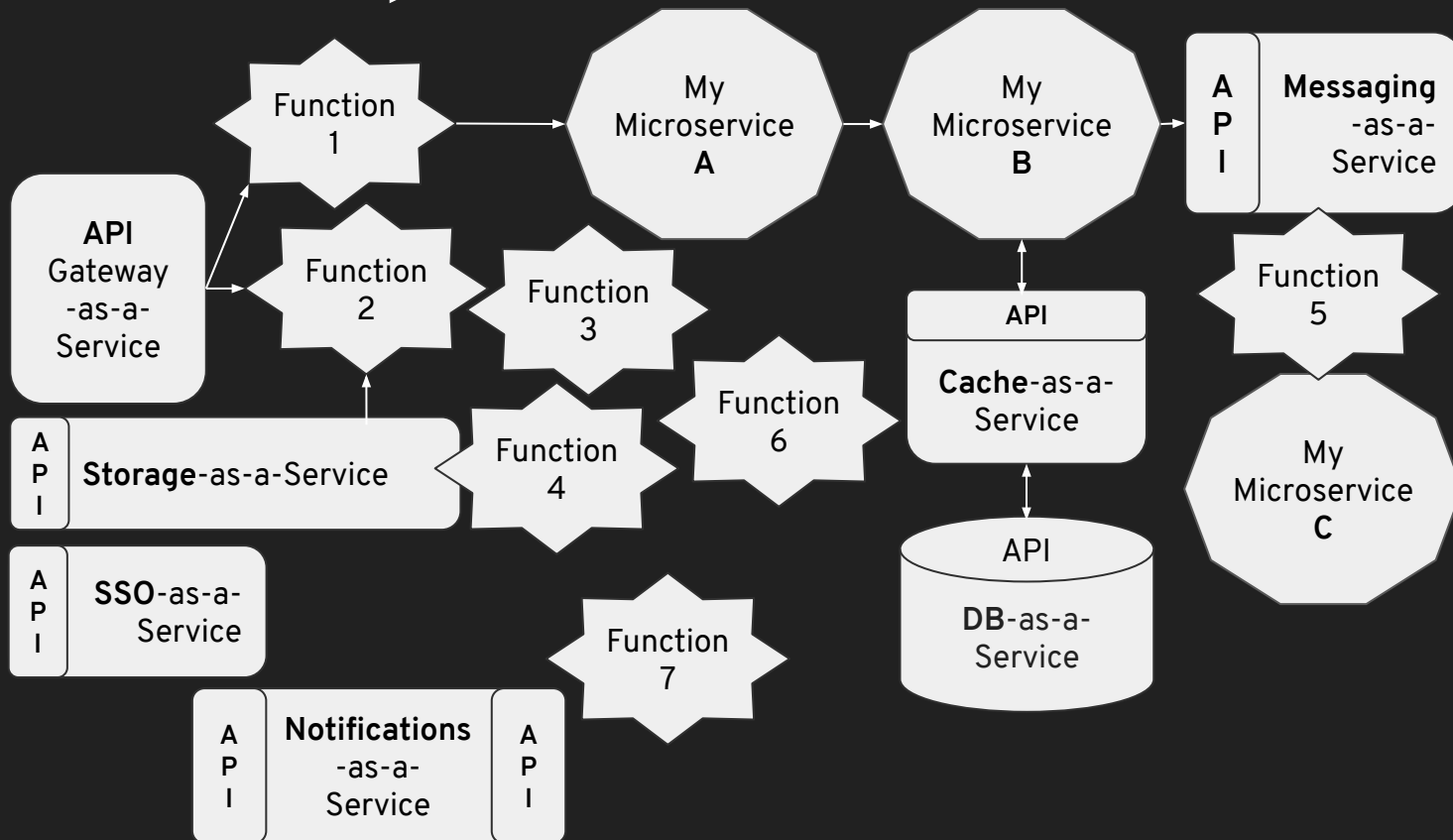
Your Containerized Services



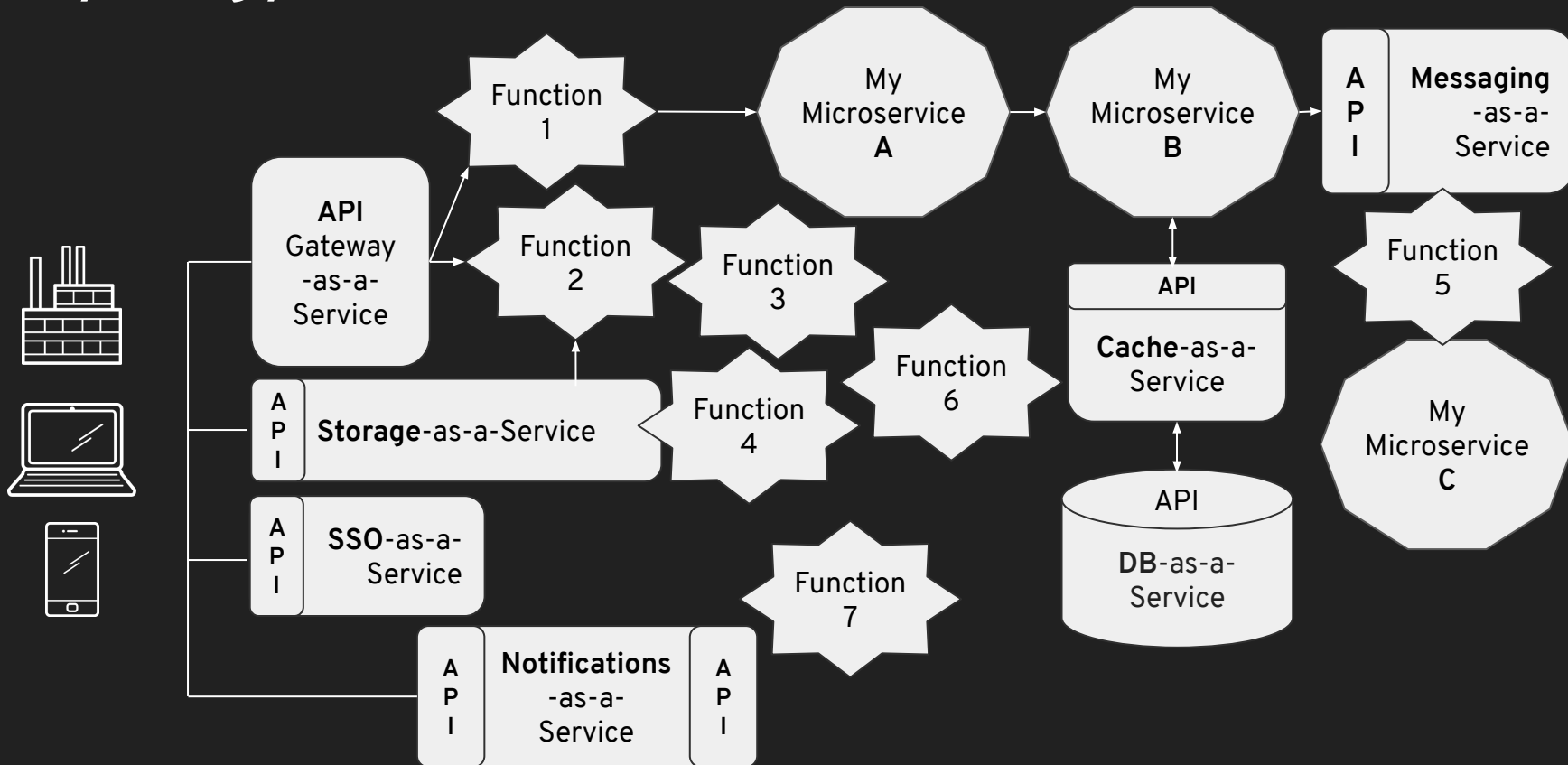
Event-Driven Input



Event-Driven Output

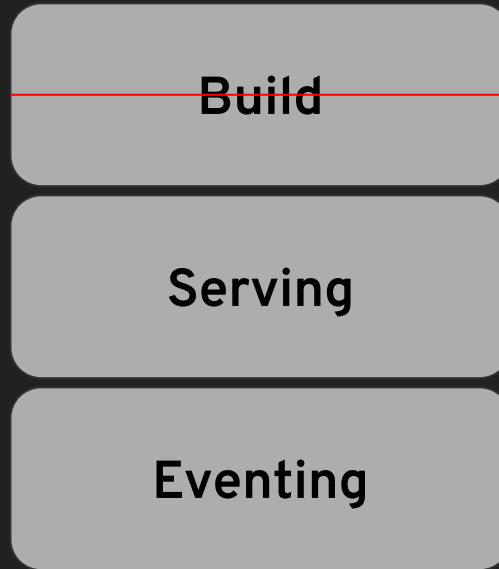


Synergy



Knative

Knative's Primary Components



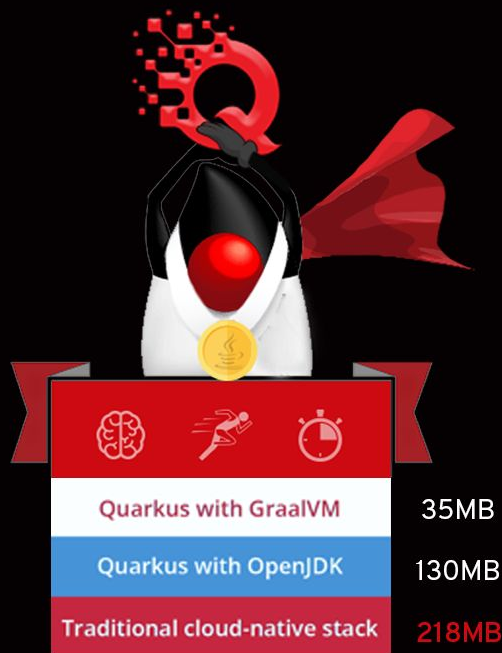


TEKTON

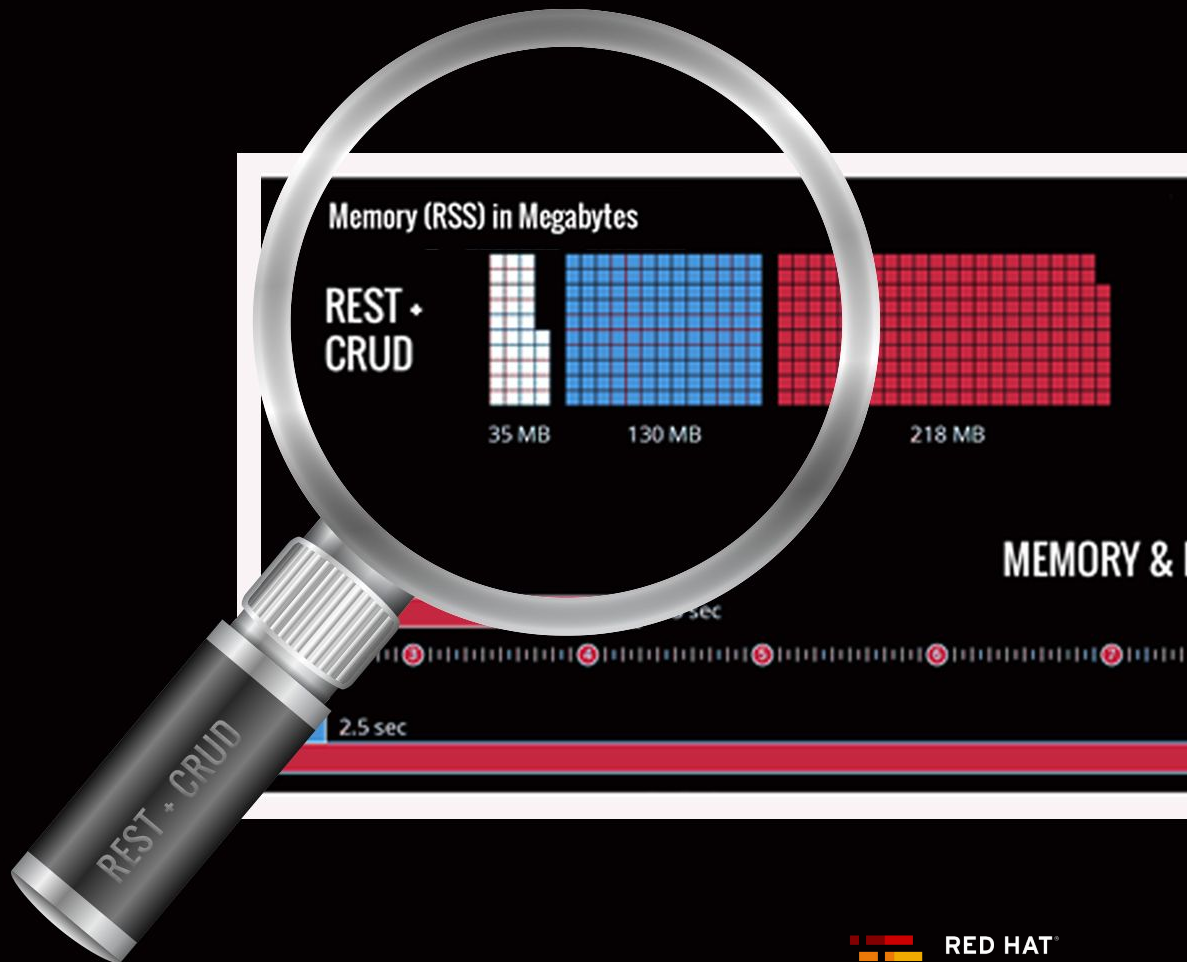
Quarkus: Supersonic, Subatomic Java



Kubernetes Native

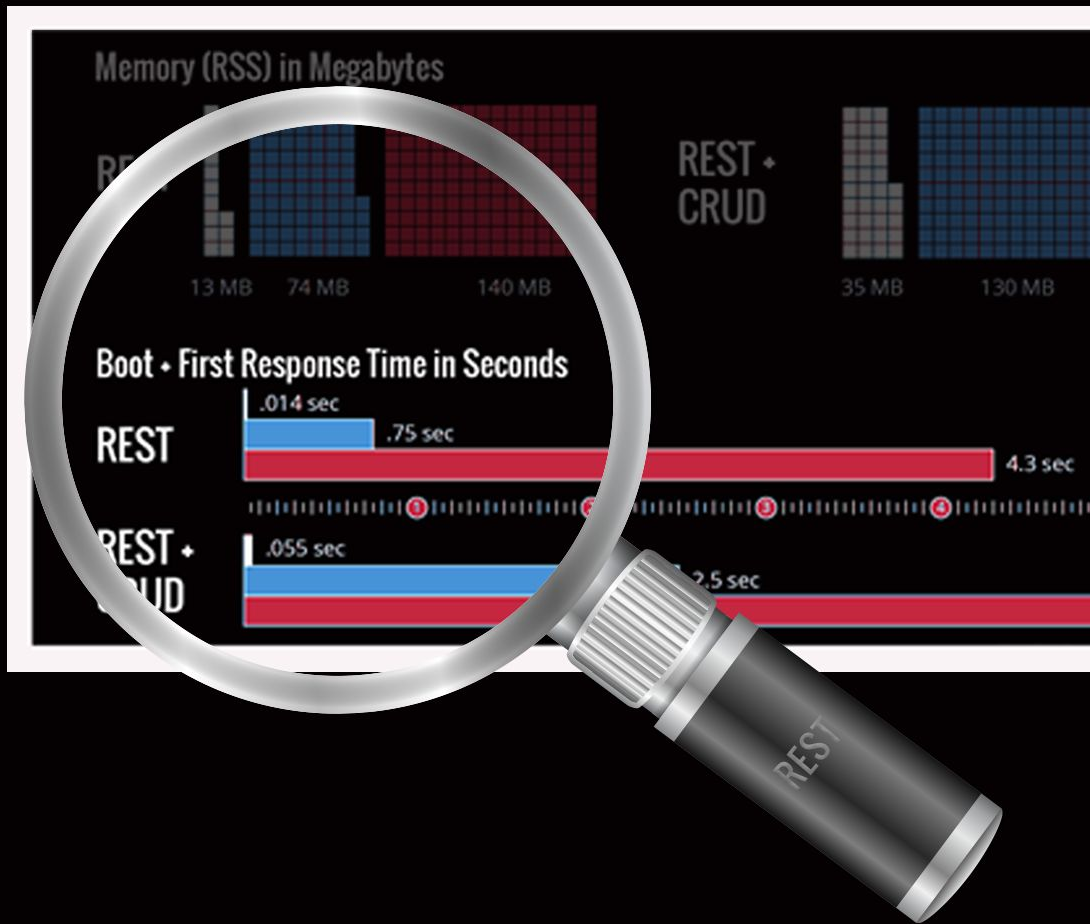


Memory (RSS) in Megabytes





Boot + First Response Time in Seconds



Resources

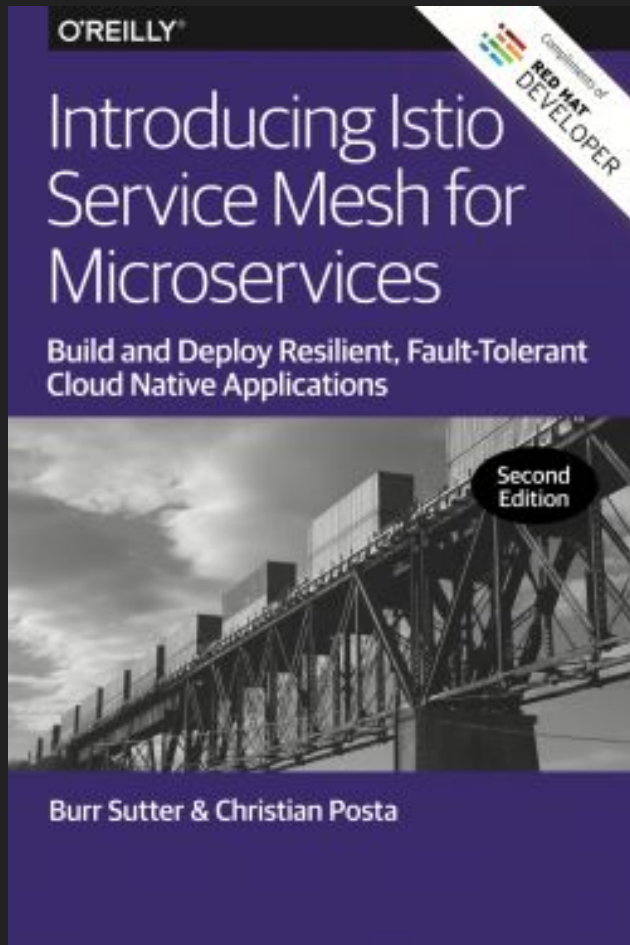
<https://learning.oreilly.com/live-training/> (search for "burr")

bit.ly/9stepsawesome - Introduction to Kubernetes ([recording](#))

bit.ly/istio-tutorial - Istio: Enter the Service Mesh (bit.ly/istio-intro)

bit.ly/knative-tutorial

bit.ly/quarkus-tutorial



bit.ly/istiobook

O'REILLY®



Compliments of
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Migrating to Microservice Databases

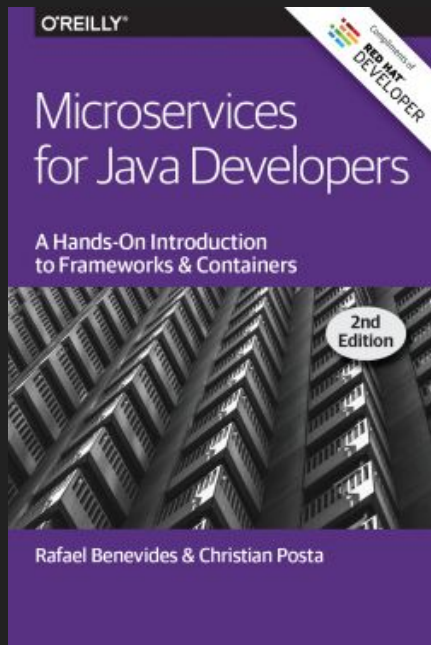
From Relational Monolith
to Distributed Data



Edson Yanaga

bit.ly/mono2microdb

bit.ly/javamicroservicesbook



Free eBooks from developers.redhat.com

Microservices Introductory Materials

Demo: bit.ly/msa-instructions

Slides: bit.ly/microservicesdeepdive

Video Training: bit.ly/microservicesvideo

[Kubernetes for Java Developers](#)

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Advanced Materials

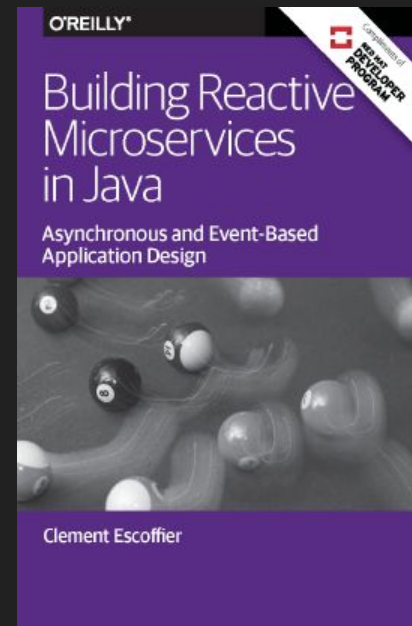
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learn.openshift.com/servicemesh

bit.ly/istio-intro

bit.ly/serverlesskube

bit.ly/reactivemicroservicesbook



bit.ly/knative-tutorial



“ *Don't fear failure.
Not failure, but low aim,
is the crime.
In great
attempts it is
glorious even to fail*

— Bruce Lee

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